

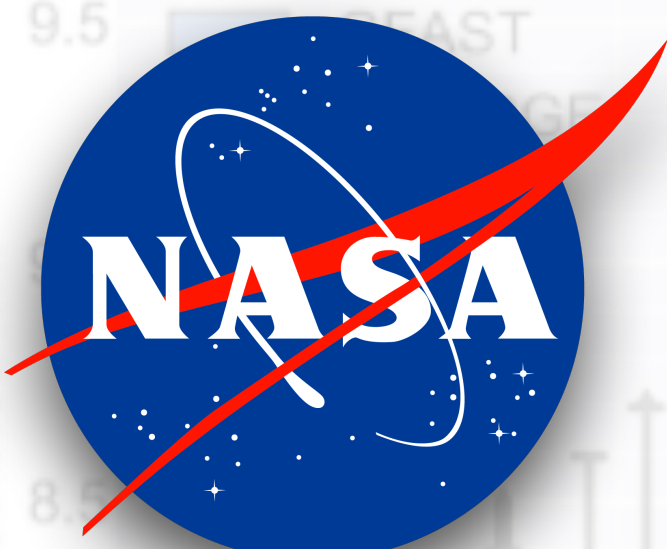
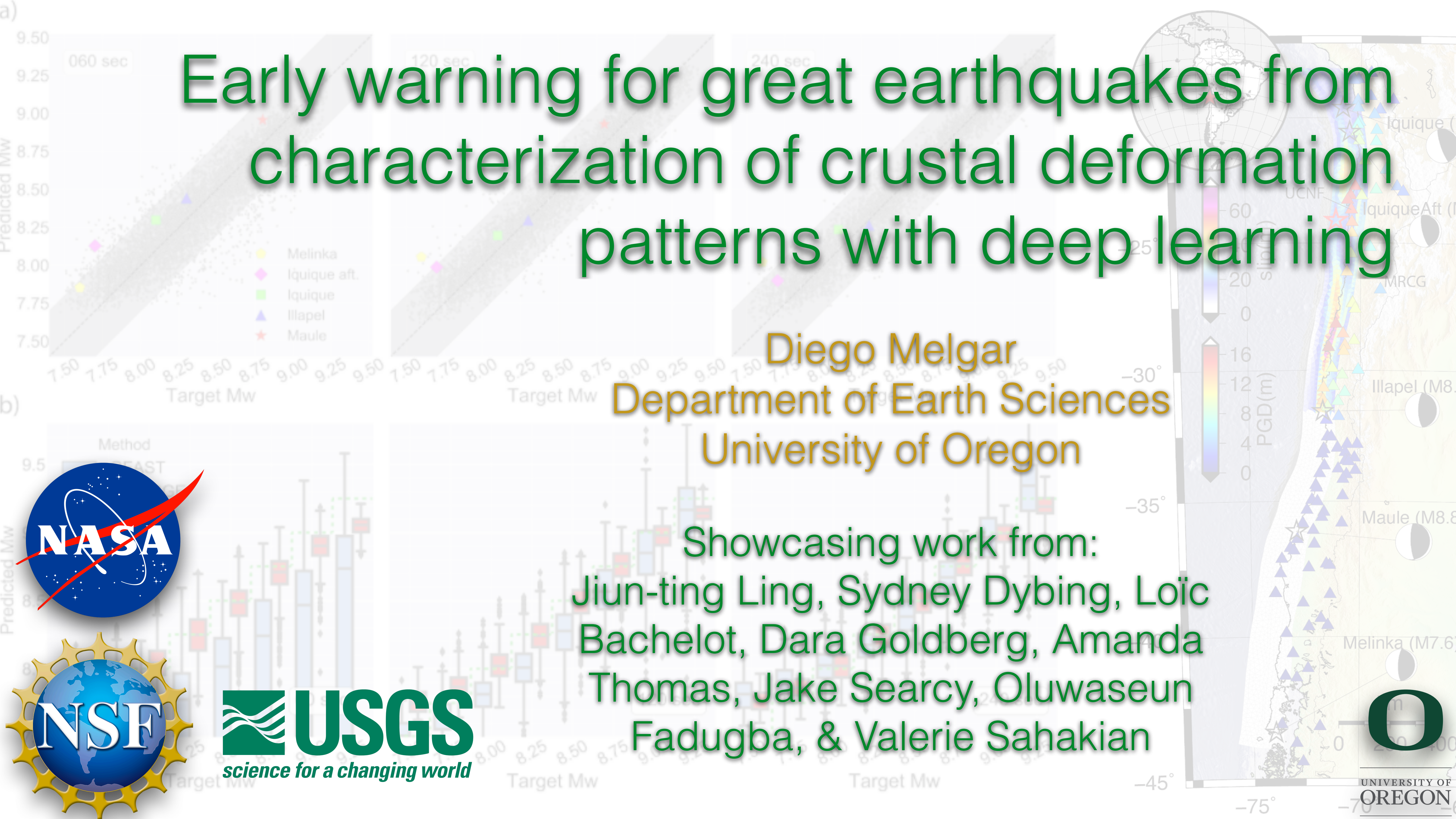
Early warning for great earthquakes from characterization of crustal deformation patterns with deep learning

Diego Melgar

Department of Earth Sciences

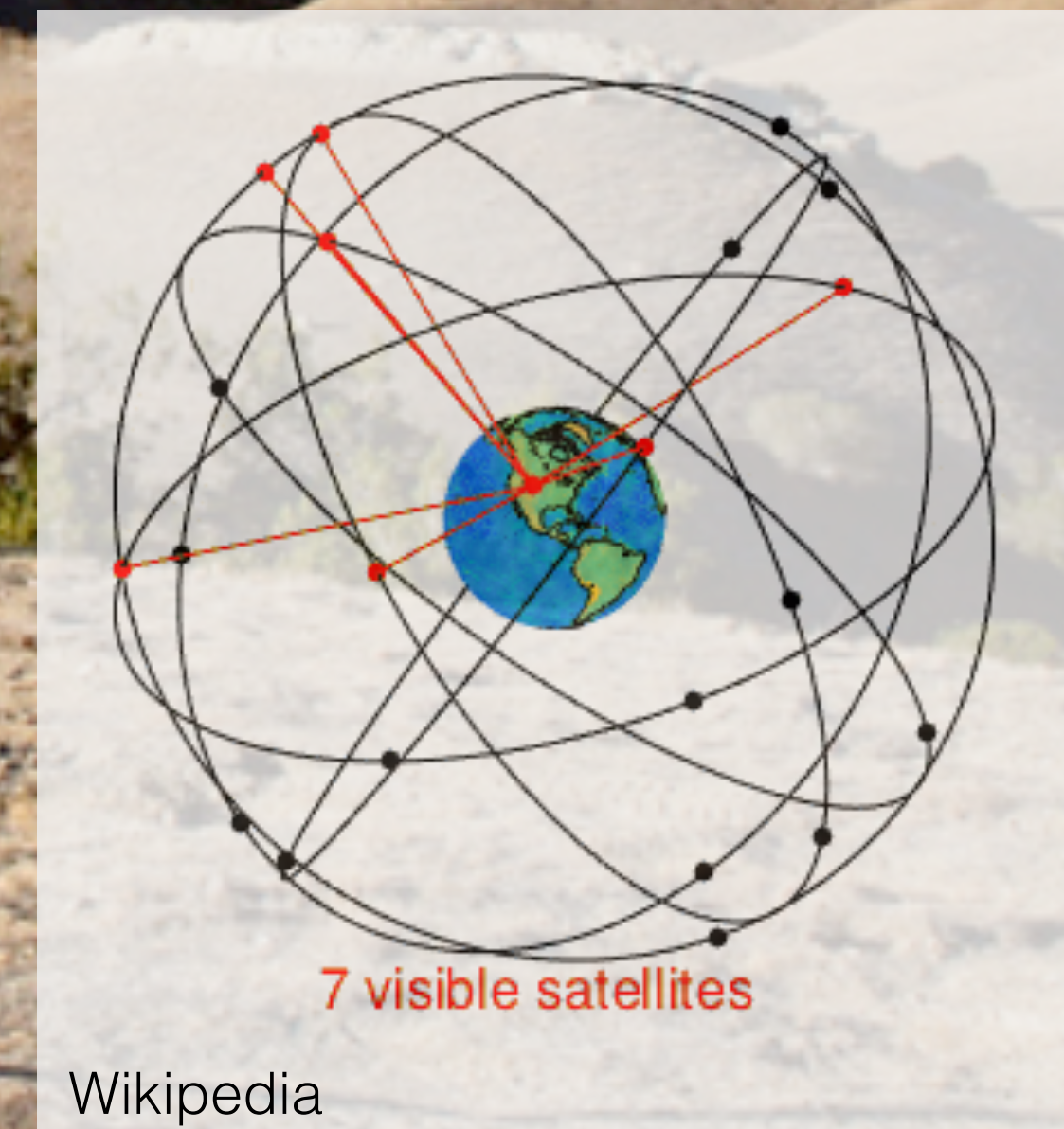
University of Oregon

Showcasing work from:
Jiun-ting Ling, Sydney Dybing, Loïc Bachelot, Dara Goldberg, Amanda Thomas, Jake Searcy, Oluwaseun Fadugba, & Valerie Sahakian



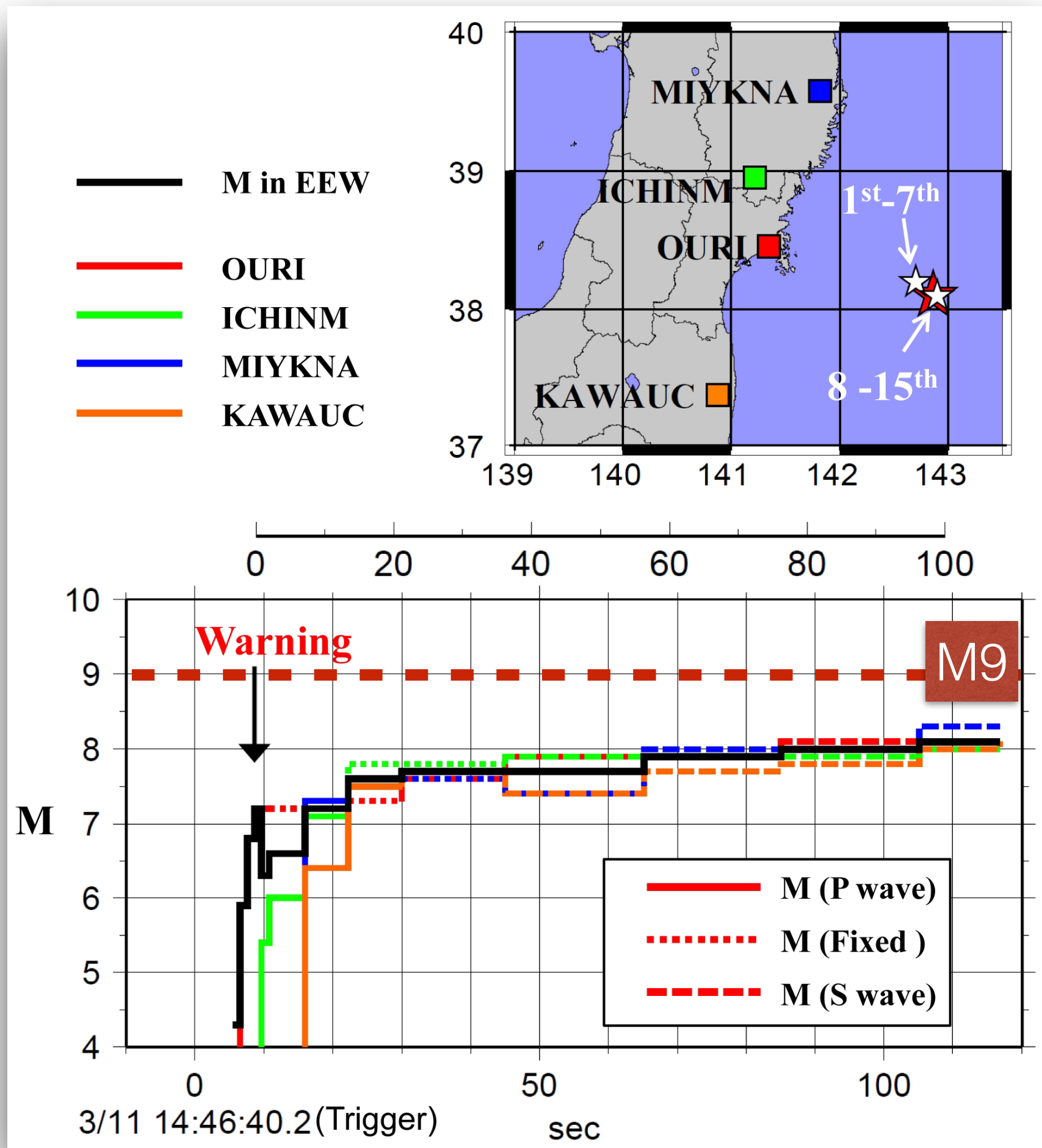
All EEW/TEW systems operational today have issues with saturation at $\sim M7.5$

And GNSS is a great fix but it needs help from ML

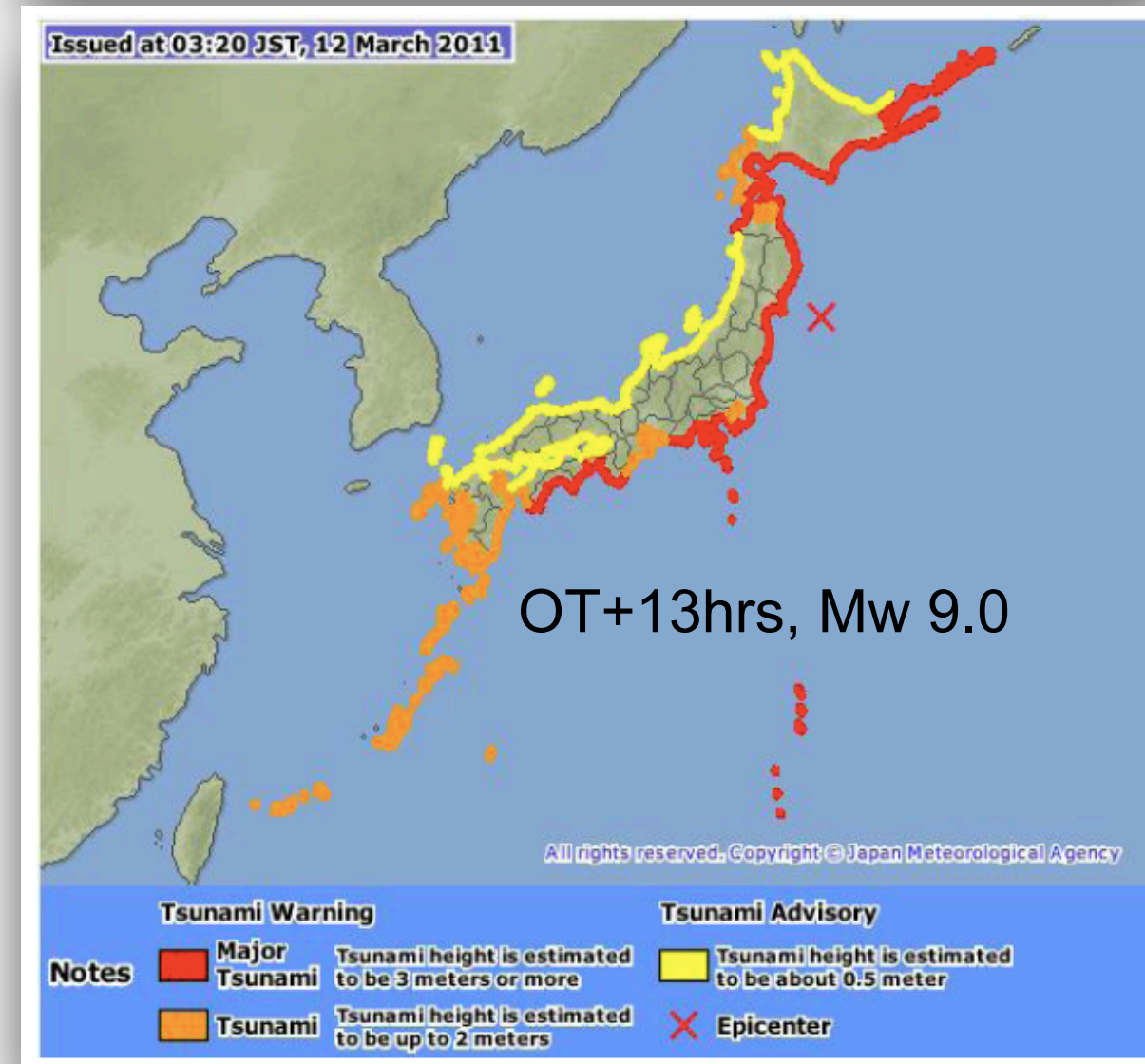
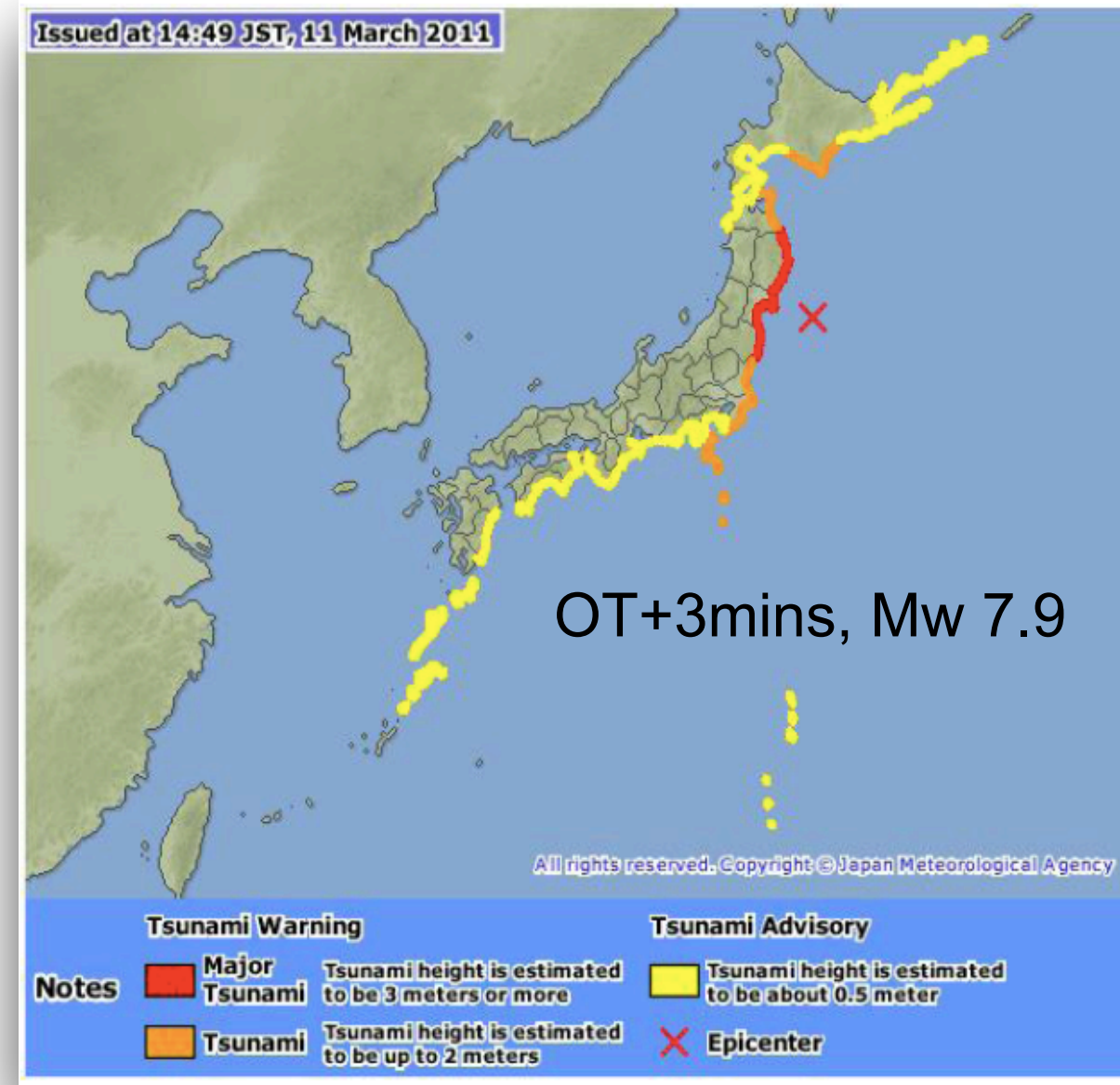


The Tohoku Experience: Magnitude saturation

Modern systems “saturate” at about M7.5



Hoshiba & Ozaki, 2014



Ozaki et al, 2011, EPS

Why?

Physics:

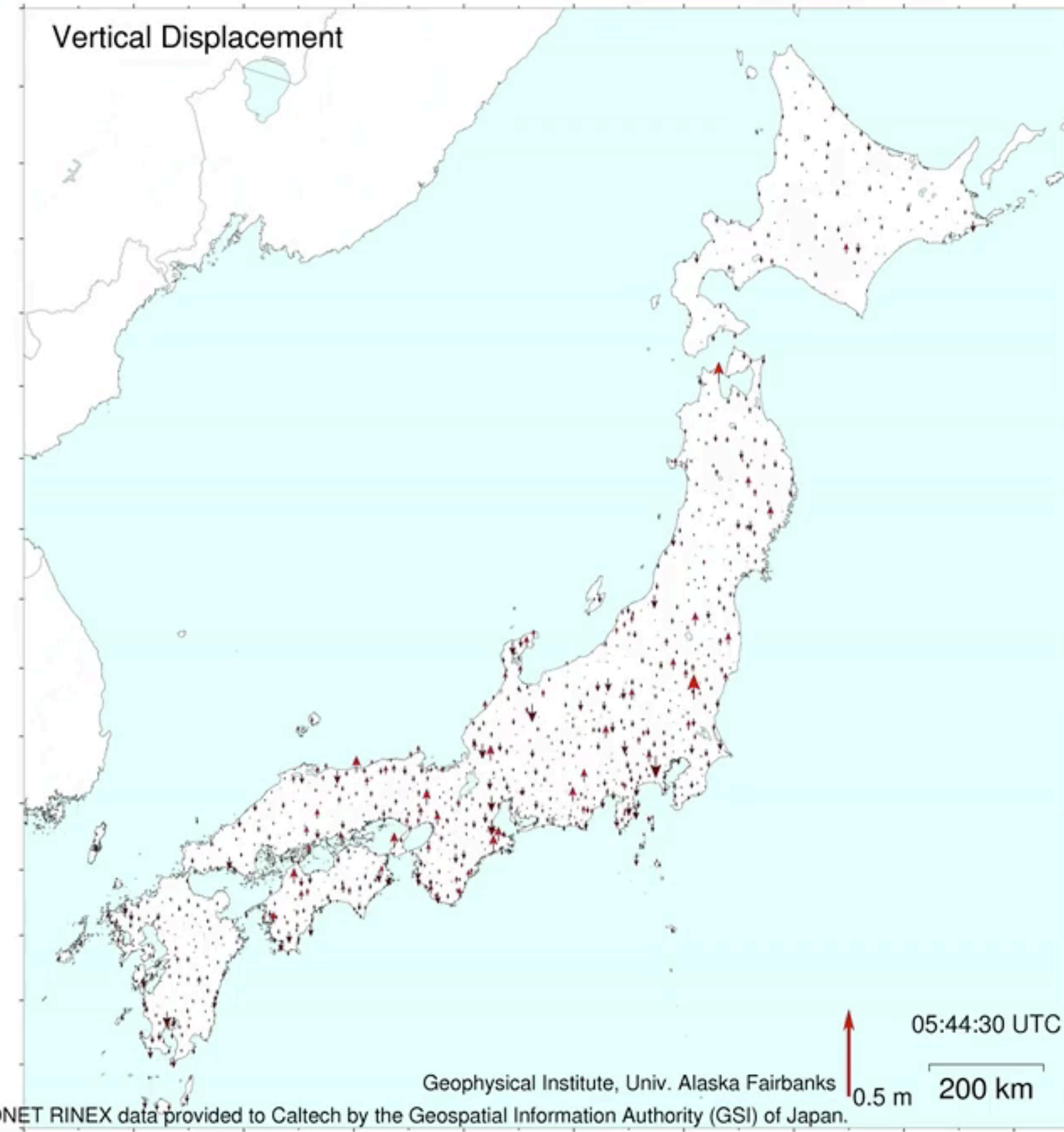
- Are ruptures deterministic?

Sensors:

- Inertial sensors are affected by baseline offsets (rotations)



High-rate GNSS (GPS)



A HR-GNSS workflow

📶 GNSS is a **frontline** instrument in earthquake and tsunami early warning

- It's already in ShakeAlert
- It's in testing at NOAA



Detection/
picking

Denoising/
QC

Event
characterization

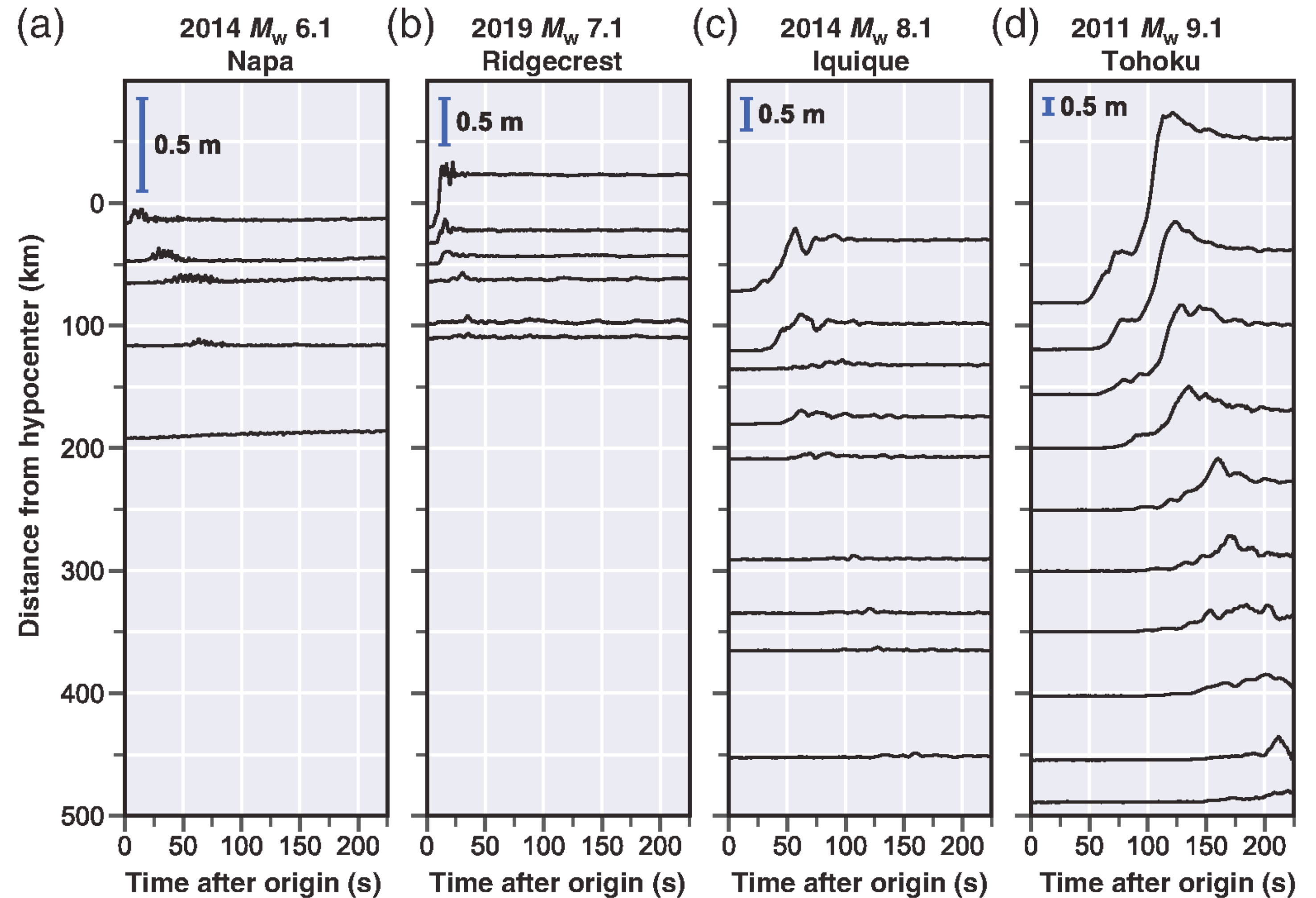
Hazard
forecast



High-rate GNSS (GPS)

There are two issues, both can be fixed with ML

- **RT-GNSS is noisy** (2-5cm)
- Big EQs are complex (i.e. not point sources), **traditional algorithms don't work very well**

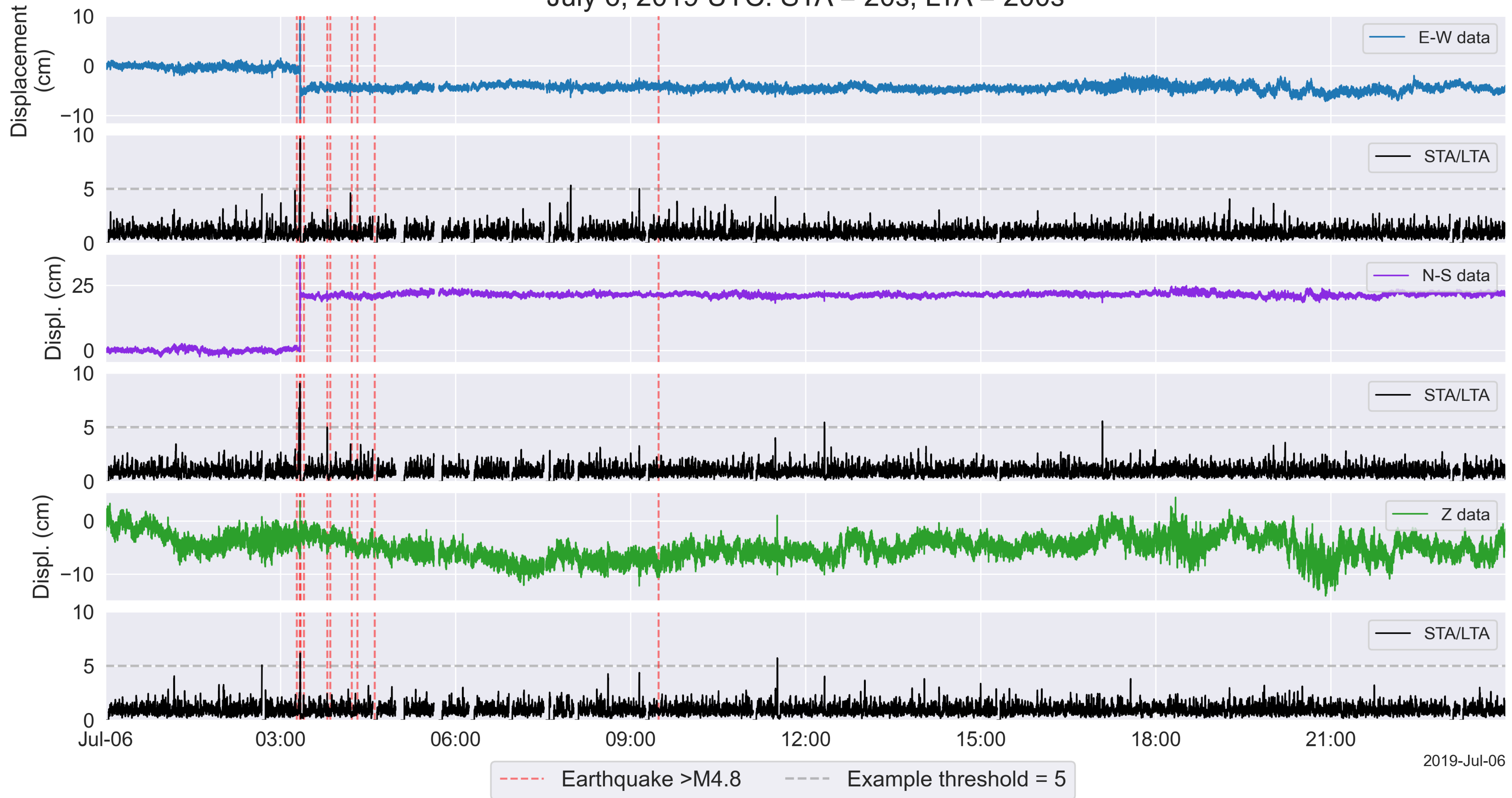


Goldberg et al, 2021



GNSS is noisy

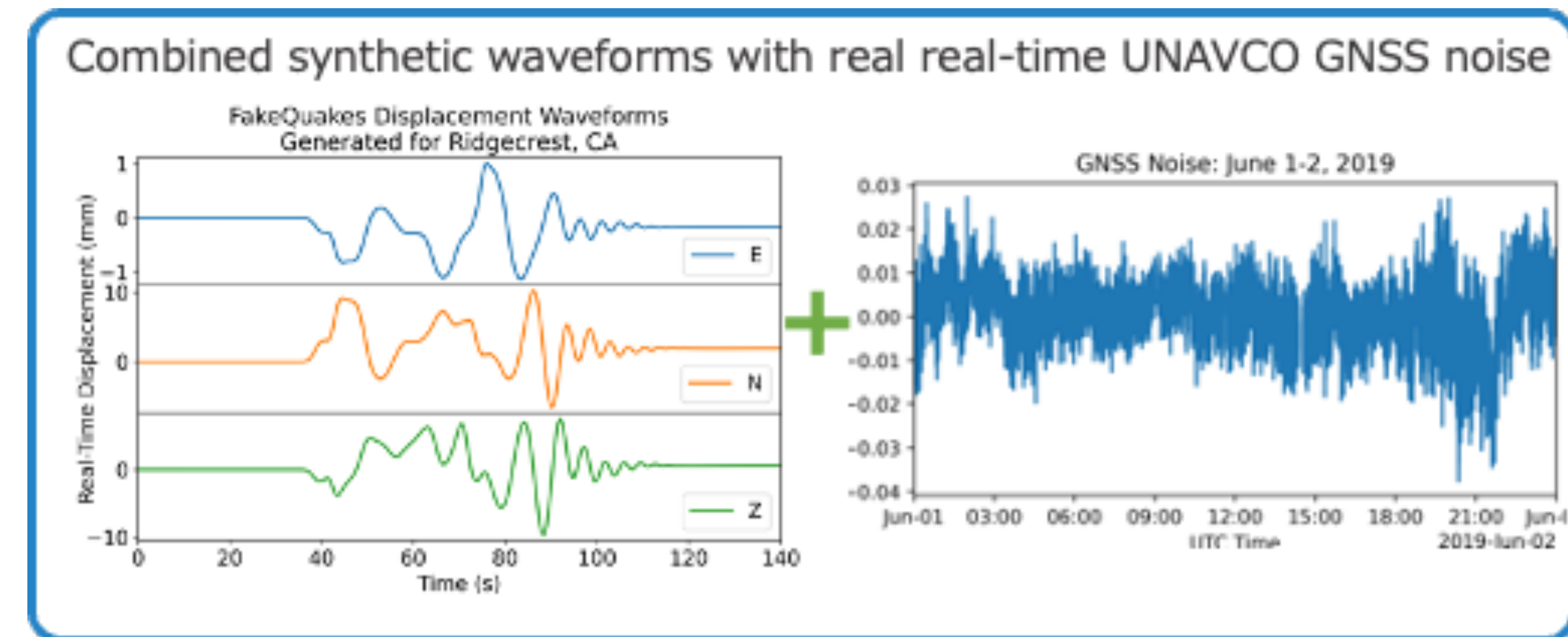
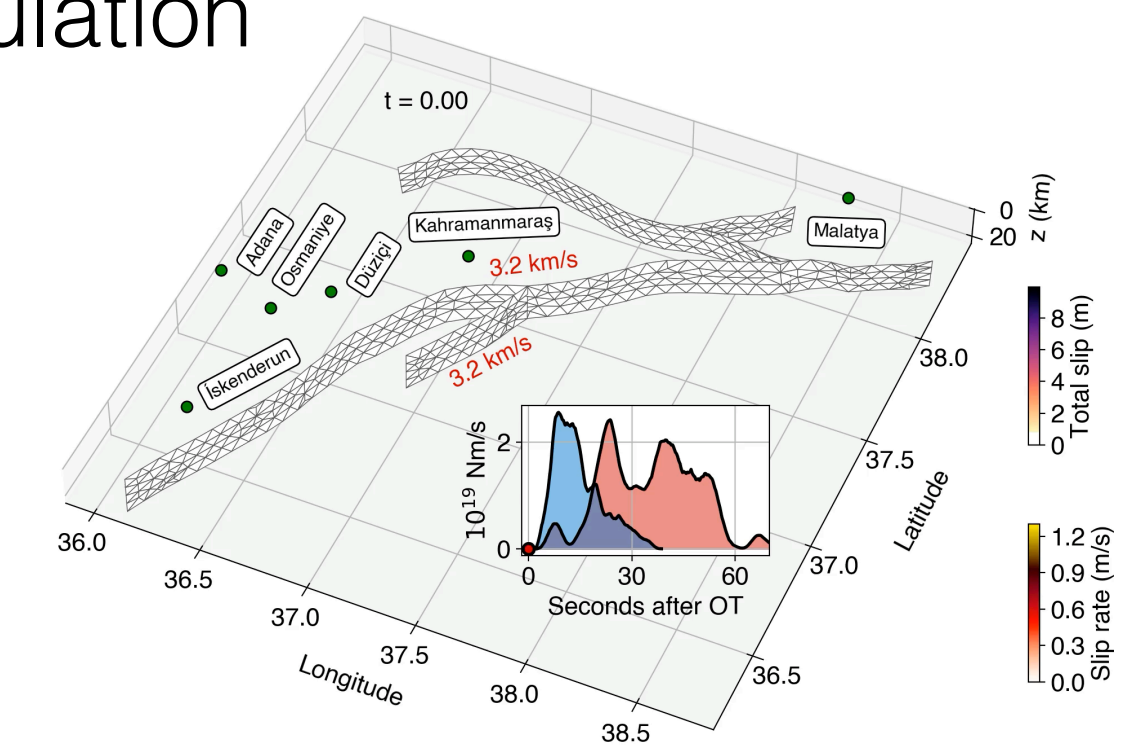
July 6, 2019 UTC: STA = 20s, LTA = 200s



A U-net picker for RT-GNSS

- Because of the amount of noise at present **GNSS is only used if there's an external trigger** by the seismic network
- That's an ok stop-gap but it **does not guarantee good quality data**
- We built an **ML GNSS picker** to remove the seismic dependency
- U-net convolutional neural network model architecture (Ronneberger et al., 2015)

Kinematic simulation



Total: ~700,000 three-component seismograms

90% used for training

10% saved for testing

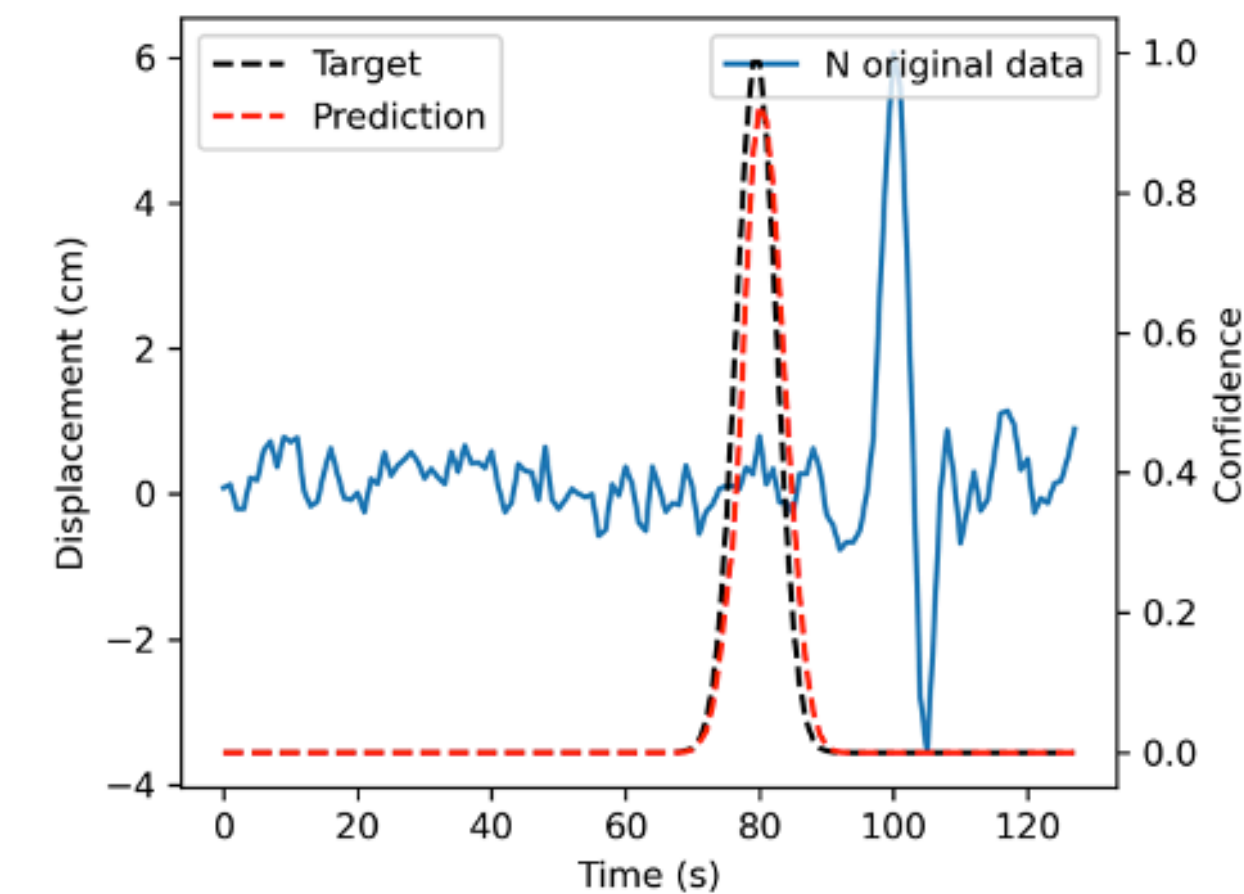


Don't let the noisy data through

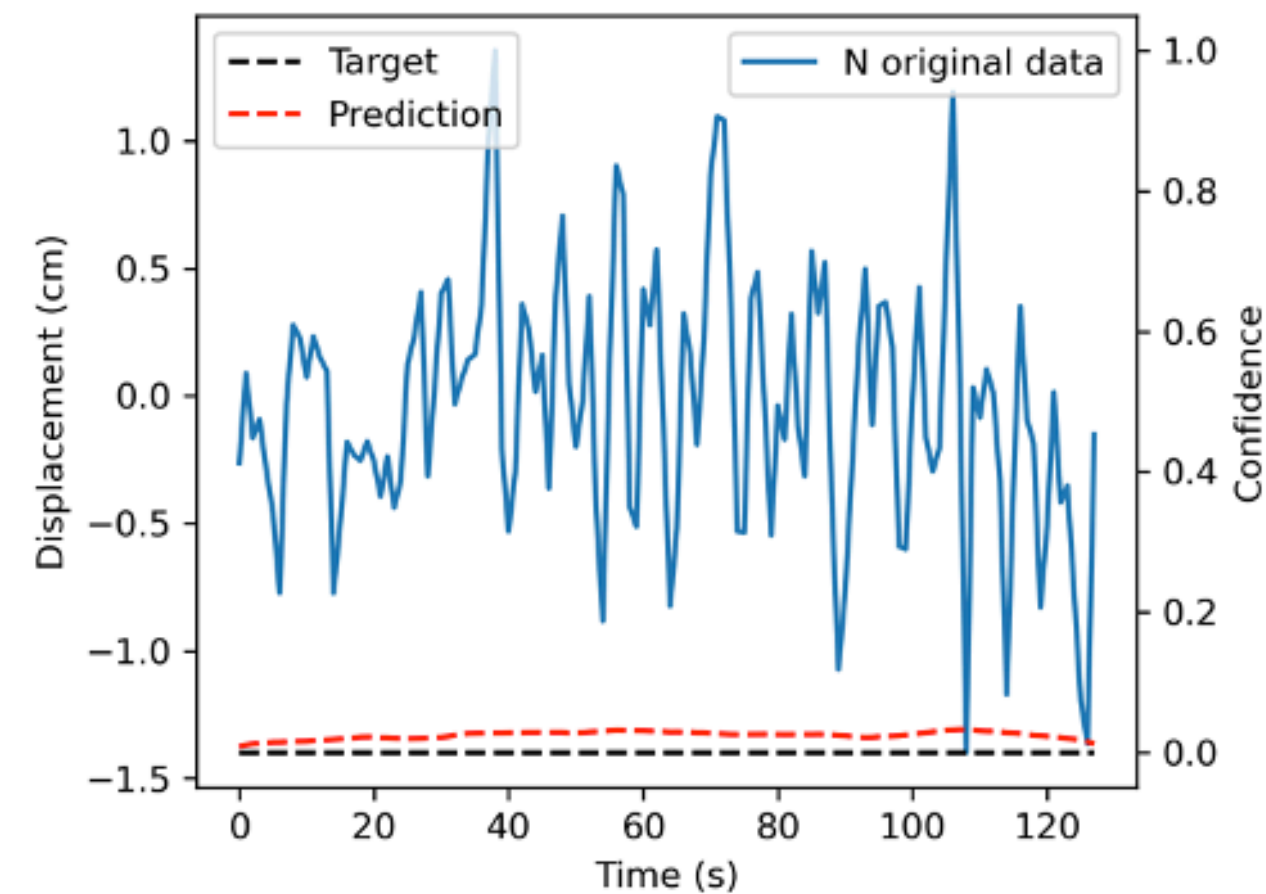
📡 Predicts **EARTHQUAKE**: model produces a Gaussian at its chosen P-wave arrival time

📡 Predicts **NOISE**: model produces zeros (or small numbers close to zero)

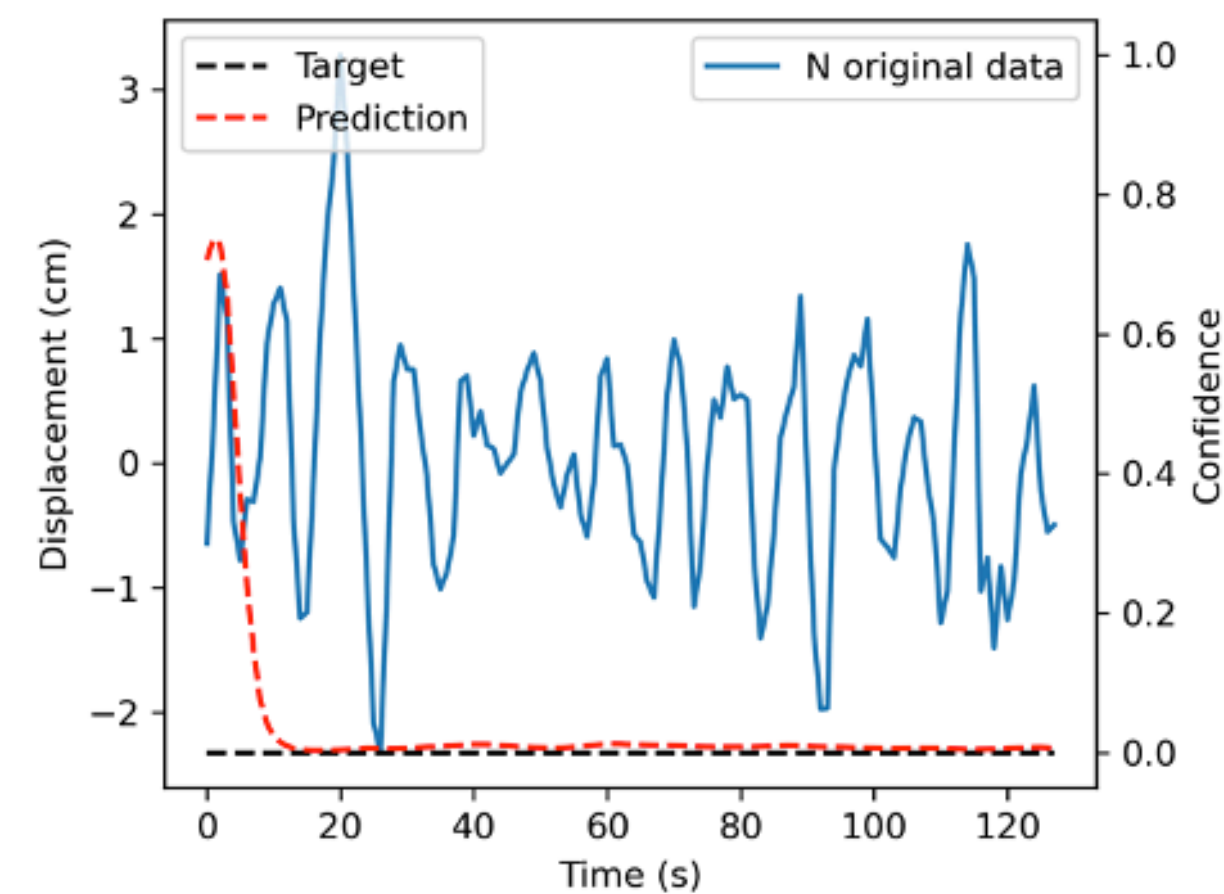
True positive



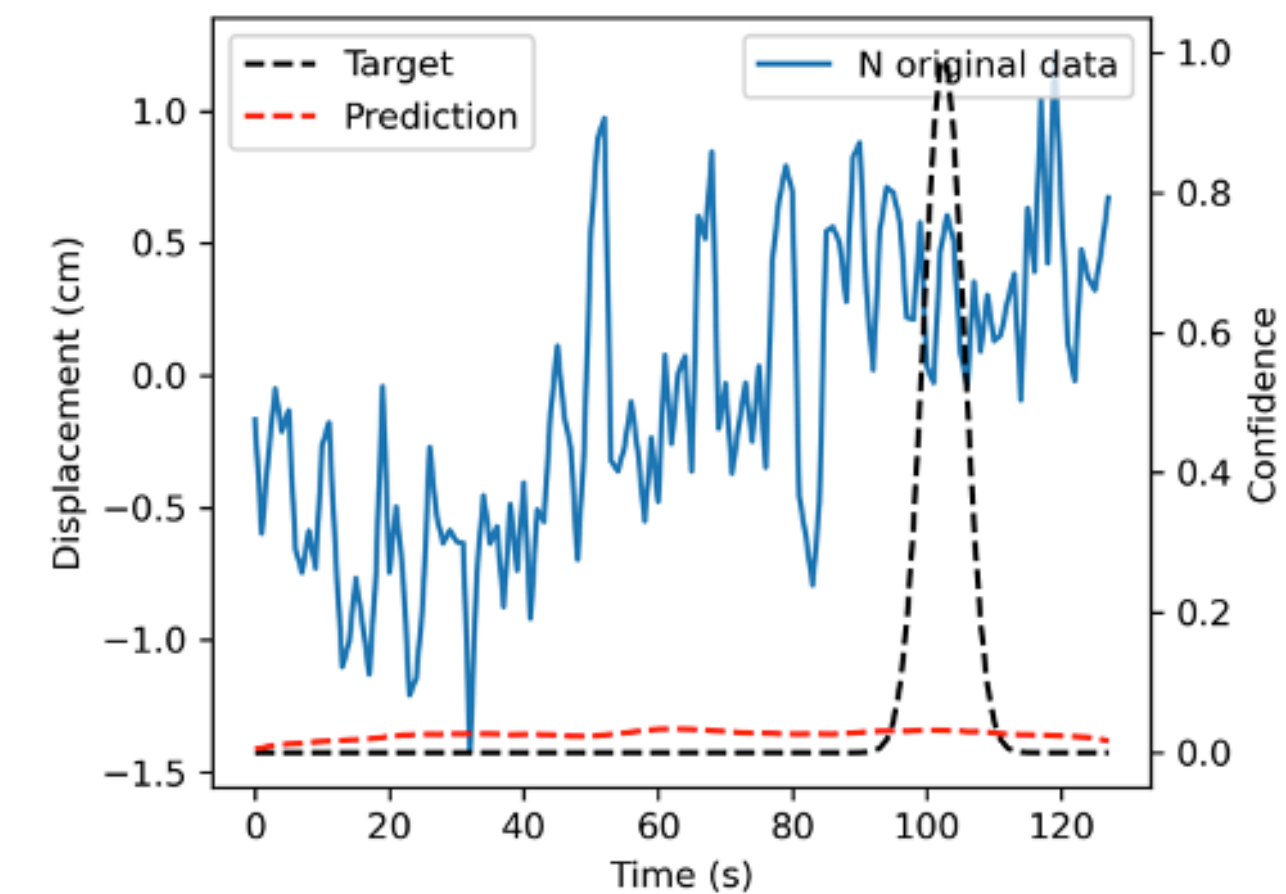
True negative



False positive



False negative



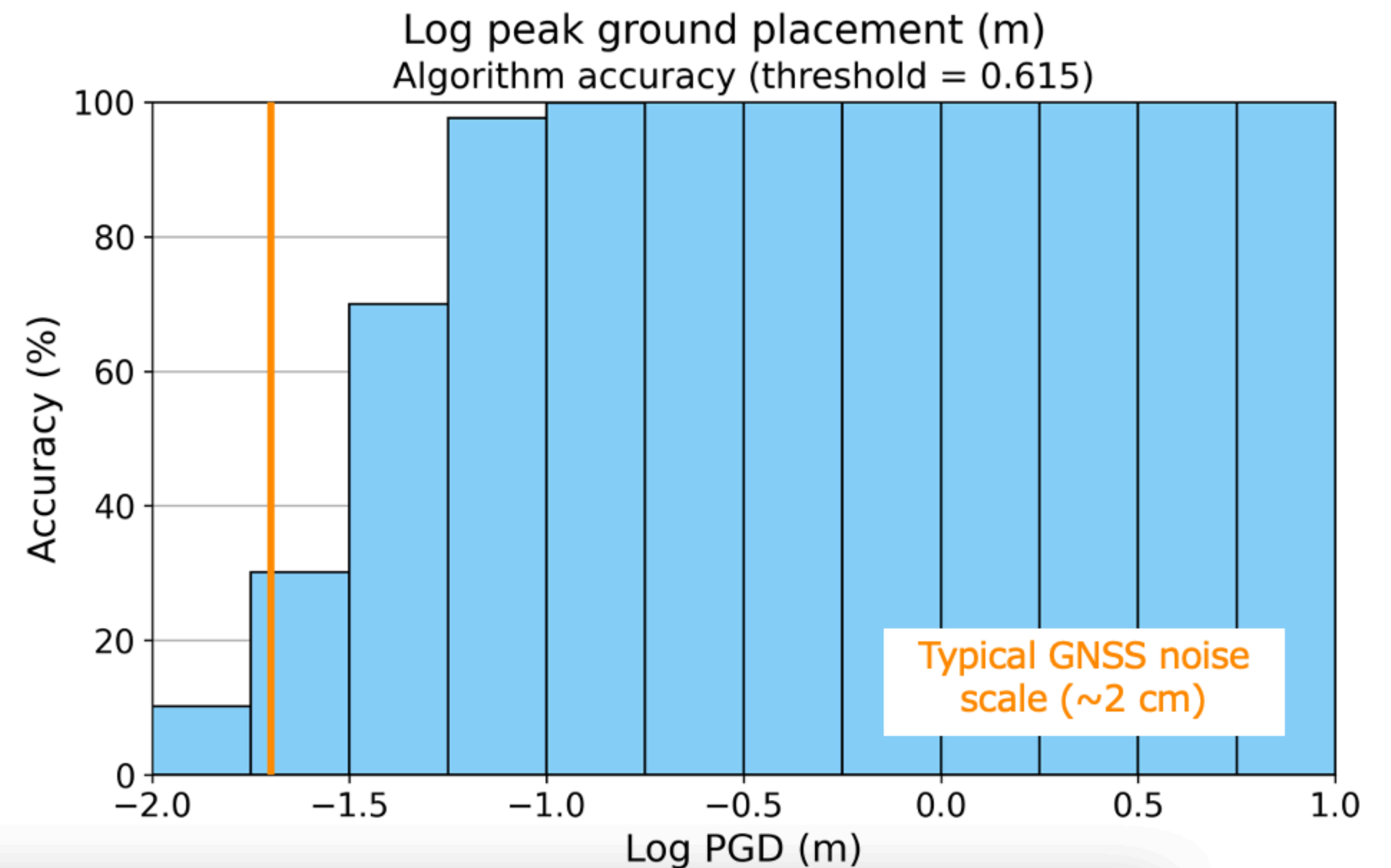
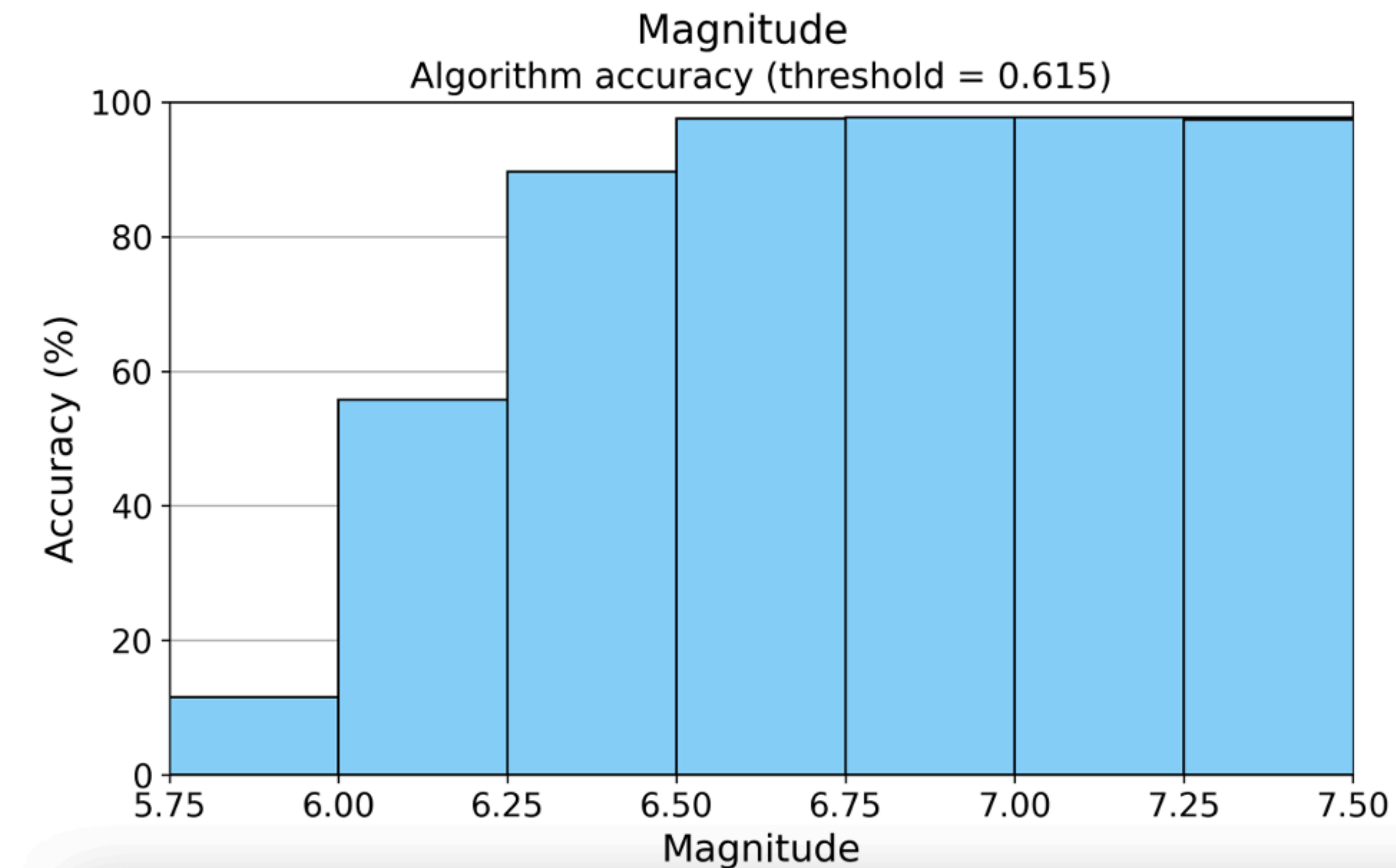
Dybing et al., in prep



Don't let the noisy data through

📡 Predicts **EARTHQUAKE**: model produces a Gaussian at its chosen P-wave arrival time

📡 Predicts **NOISE**: model produces zeros (or small numbers close to zero)

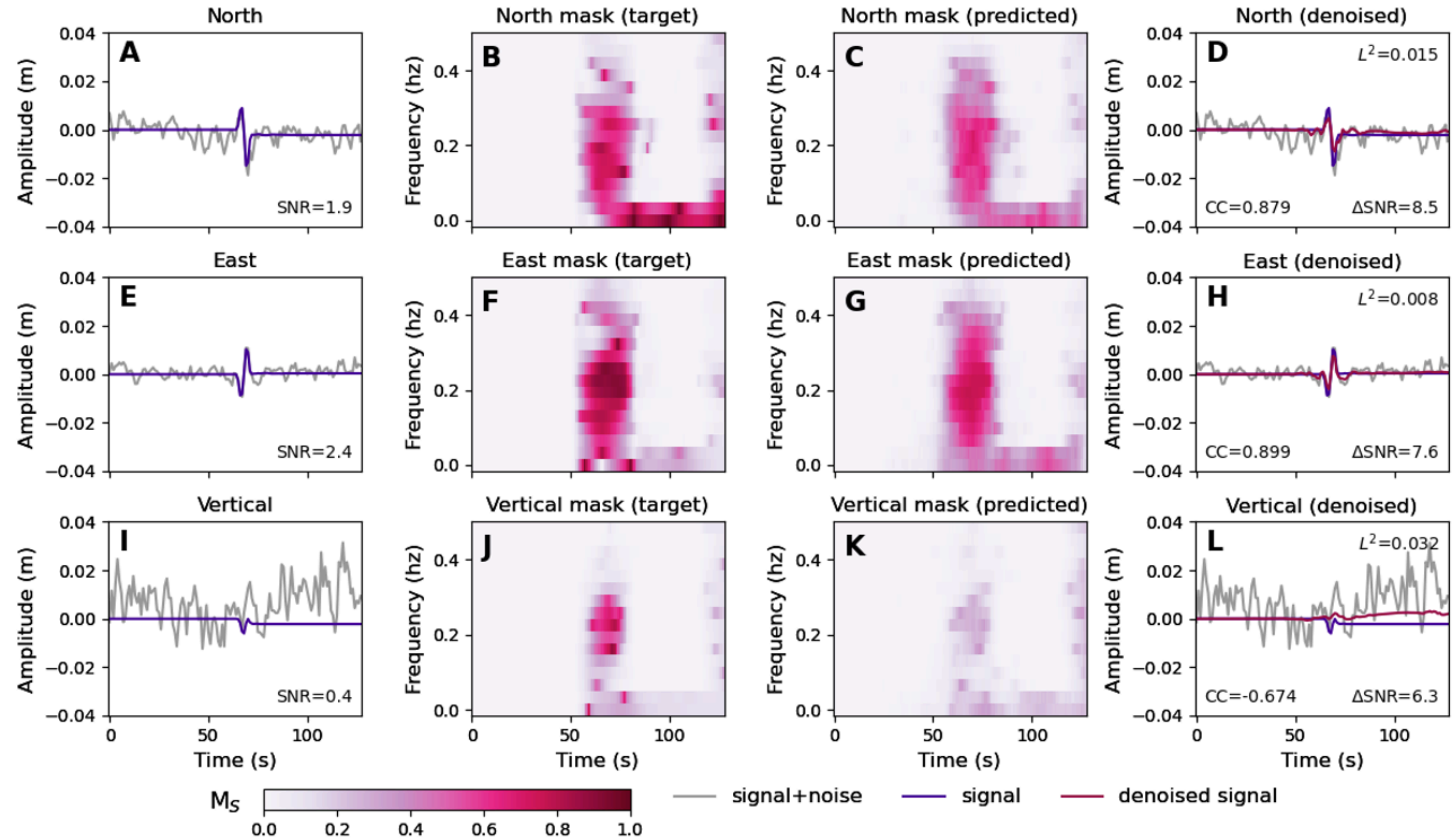


De-noise it if you can: Single stations approaches

Same **synthetic displacement waveforms + real noise** used for training picker

CNN architecture similar to **Deep Denoiser** (Zhu and Beroza, 2019) but using three-component GNSS data

Uses frequency domain information to **identify and remove the noise spectrum** while leaving the signal spectrum



Thomas et al, Seismica, 2023



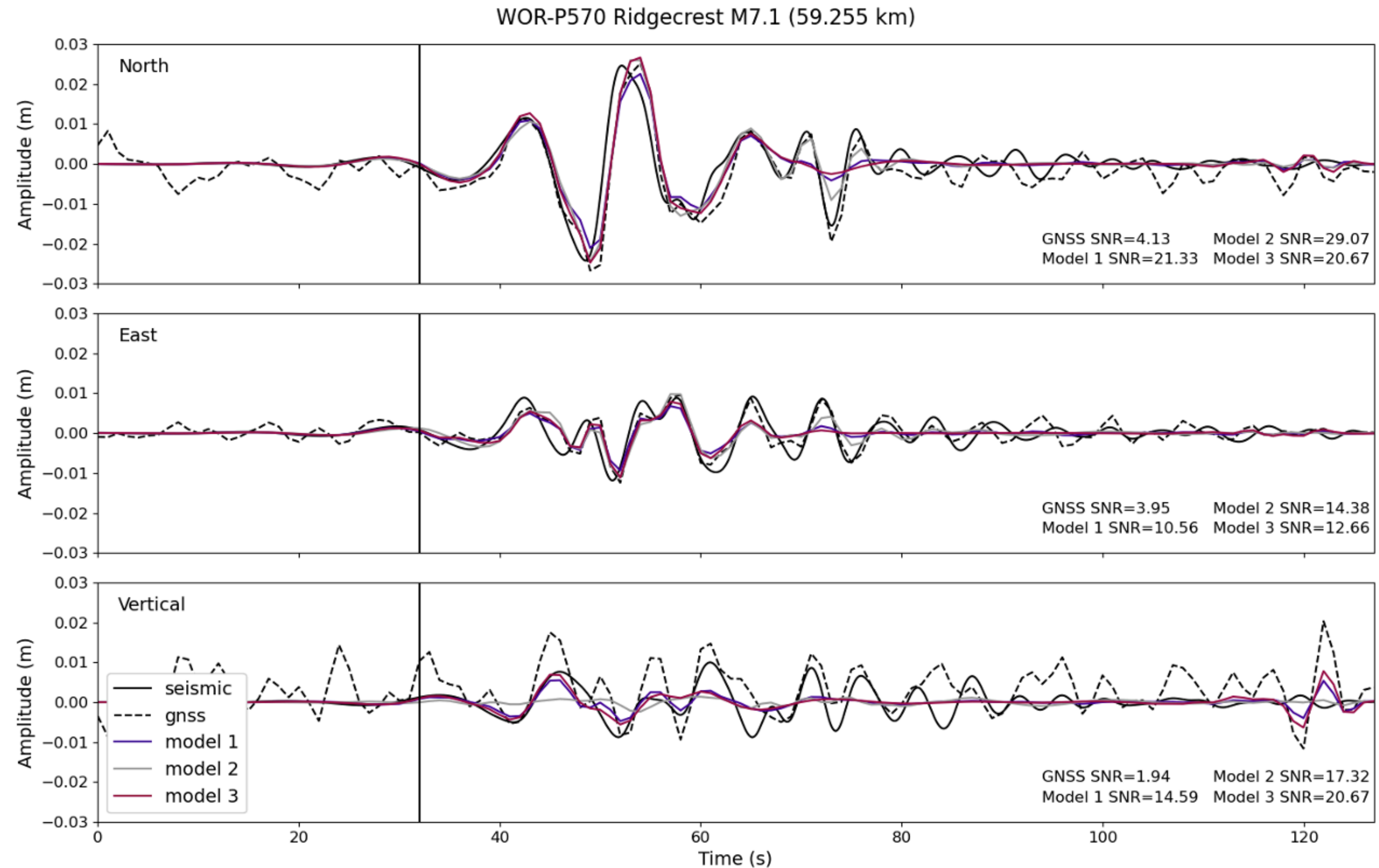
De-noise it if you can: Single stations approaches

Figure shows data from the **M7.1 Ridgecrest** EQ, including integrated strong motion data, recorded and denoised GNSS

Denoising **before** the P-wave works well

Struggles with the coda

Missing basin/site effects in synthetic training data – only 1D velocity model used



Thomas et al, Seismica, 2023



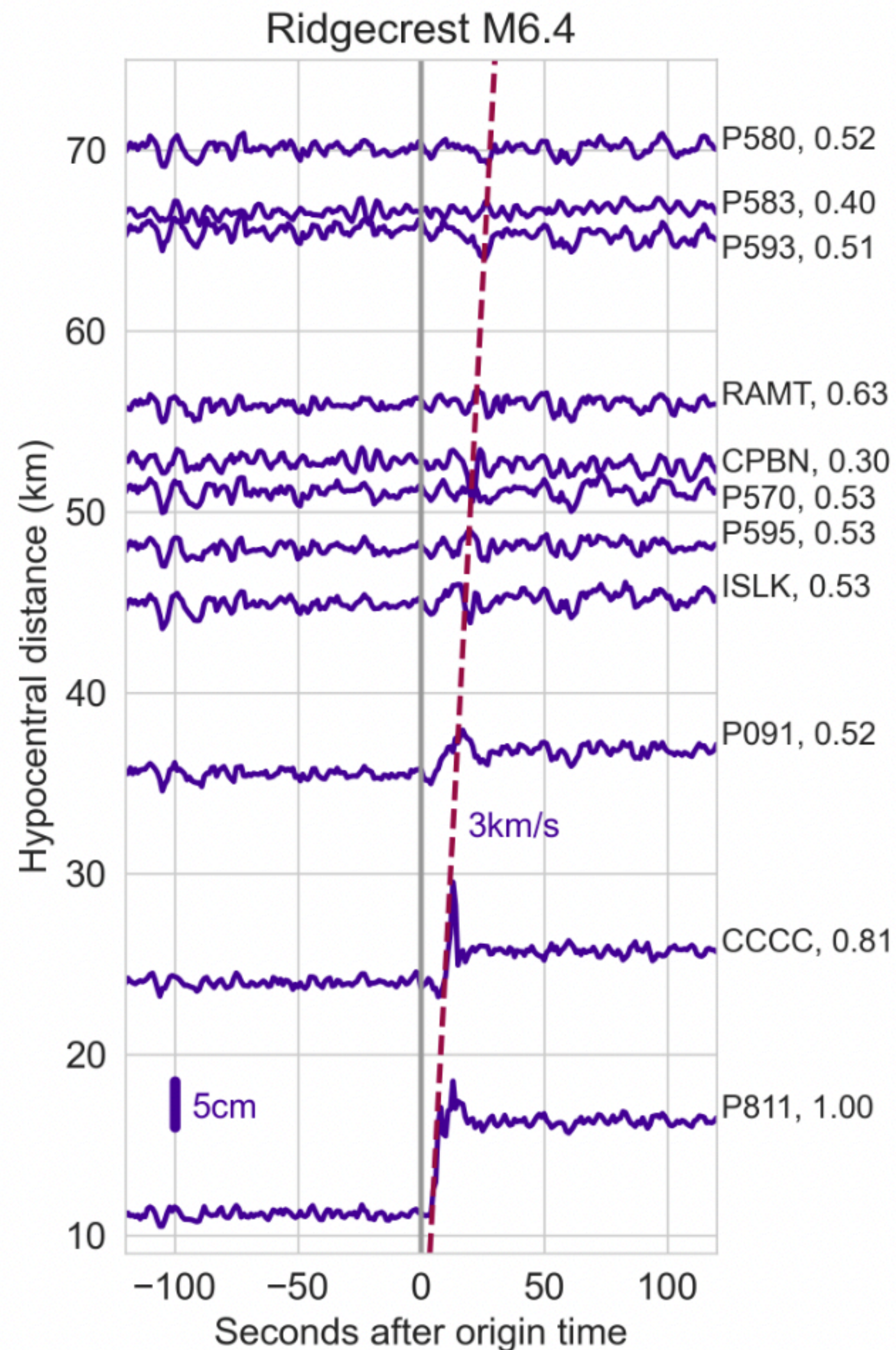
De-noise it if you can: Take advantage of network correlations

There is a lot of **“network” or correlated noise** in GNSS

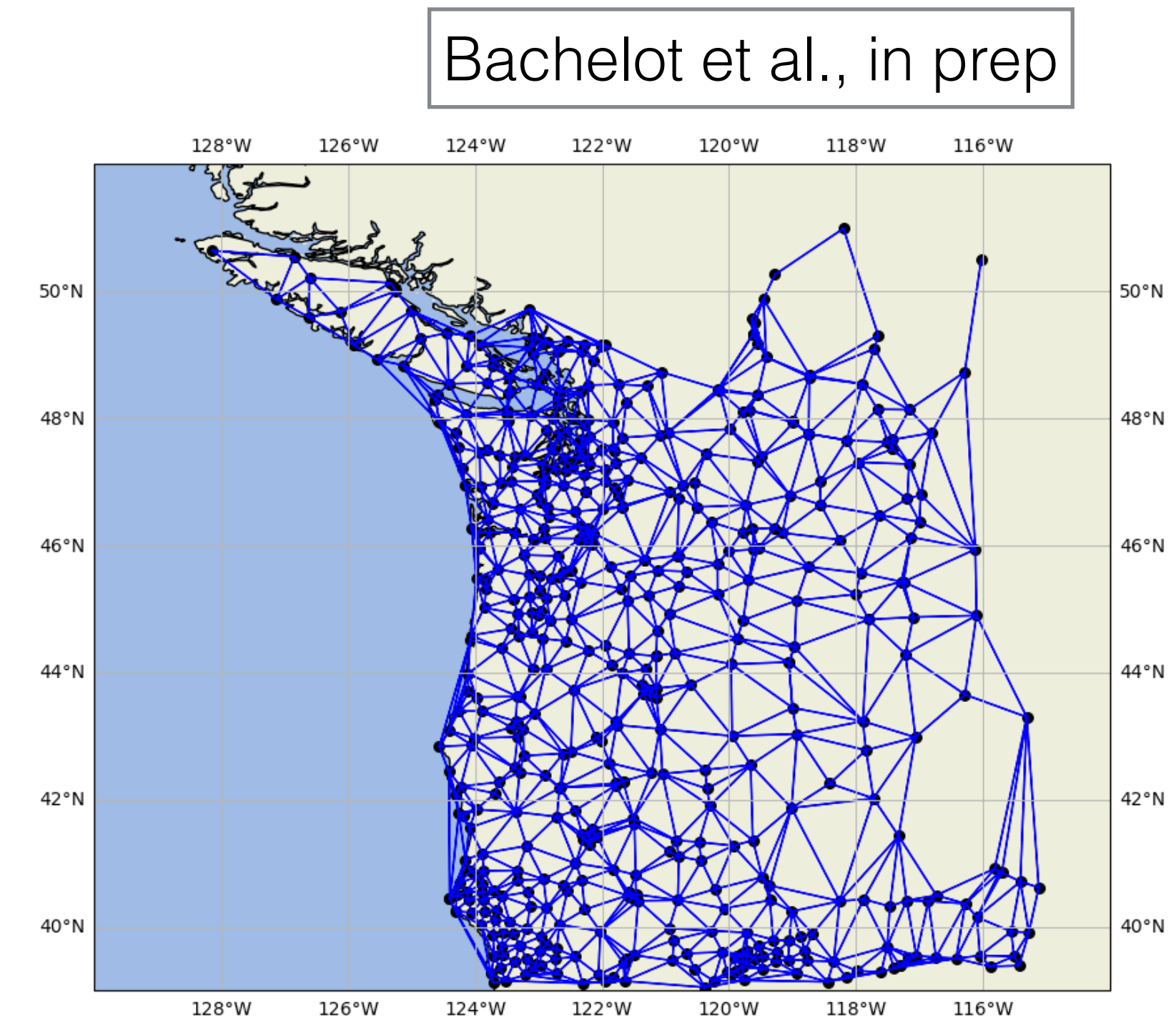
We are building a **graph neural network** algorithm to take advantage of this

- Message passing layer to exchange info between stations
- Prediction per station

Of use for **daily and sub-daily** positions

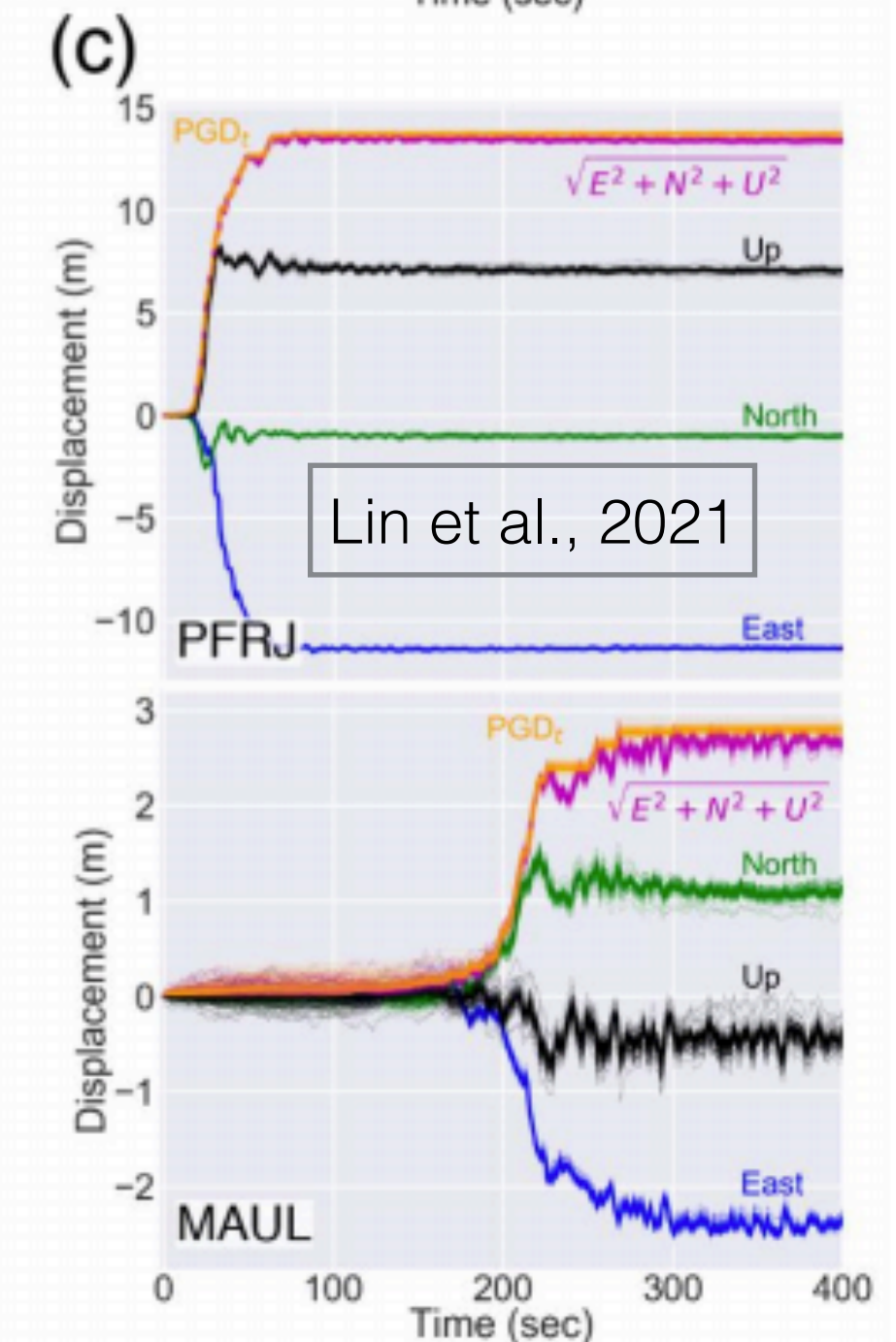
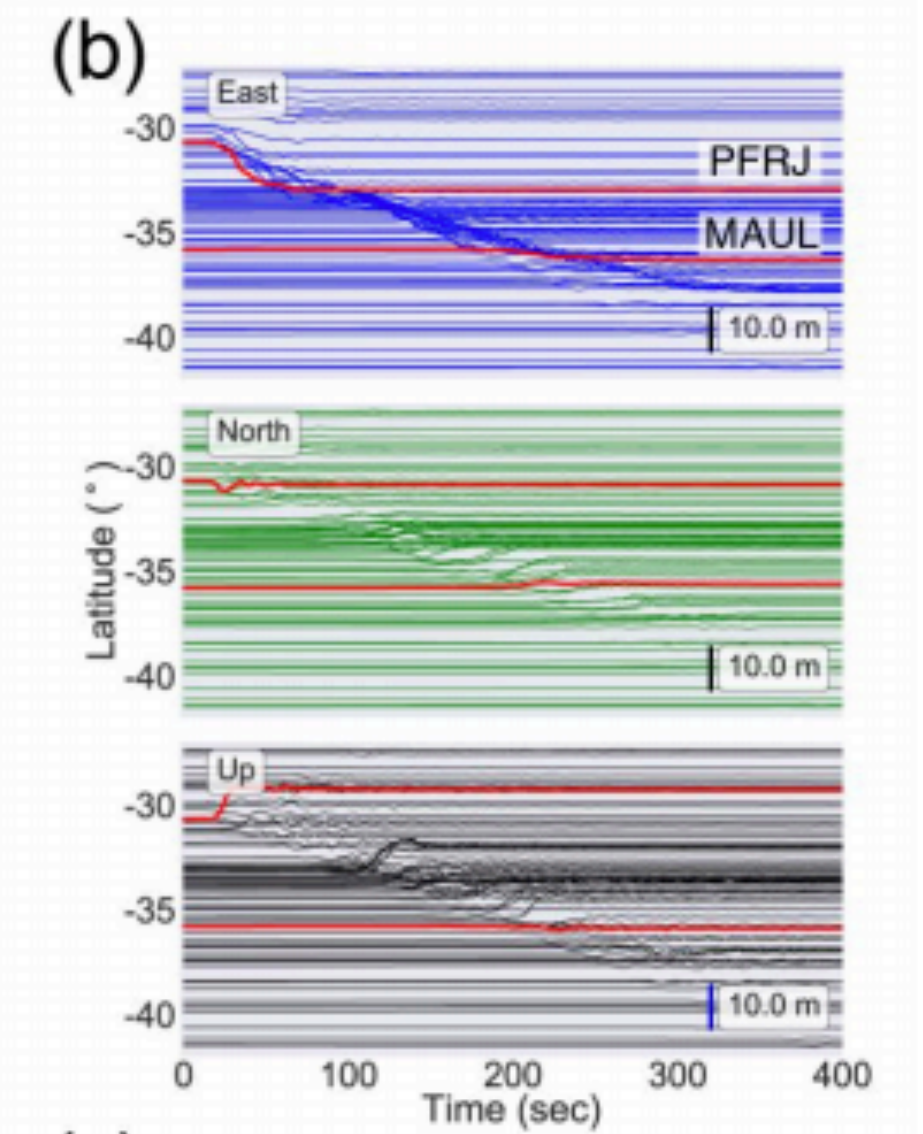
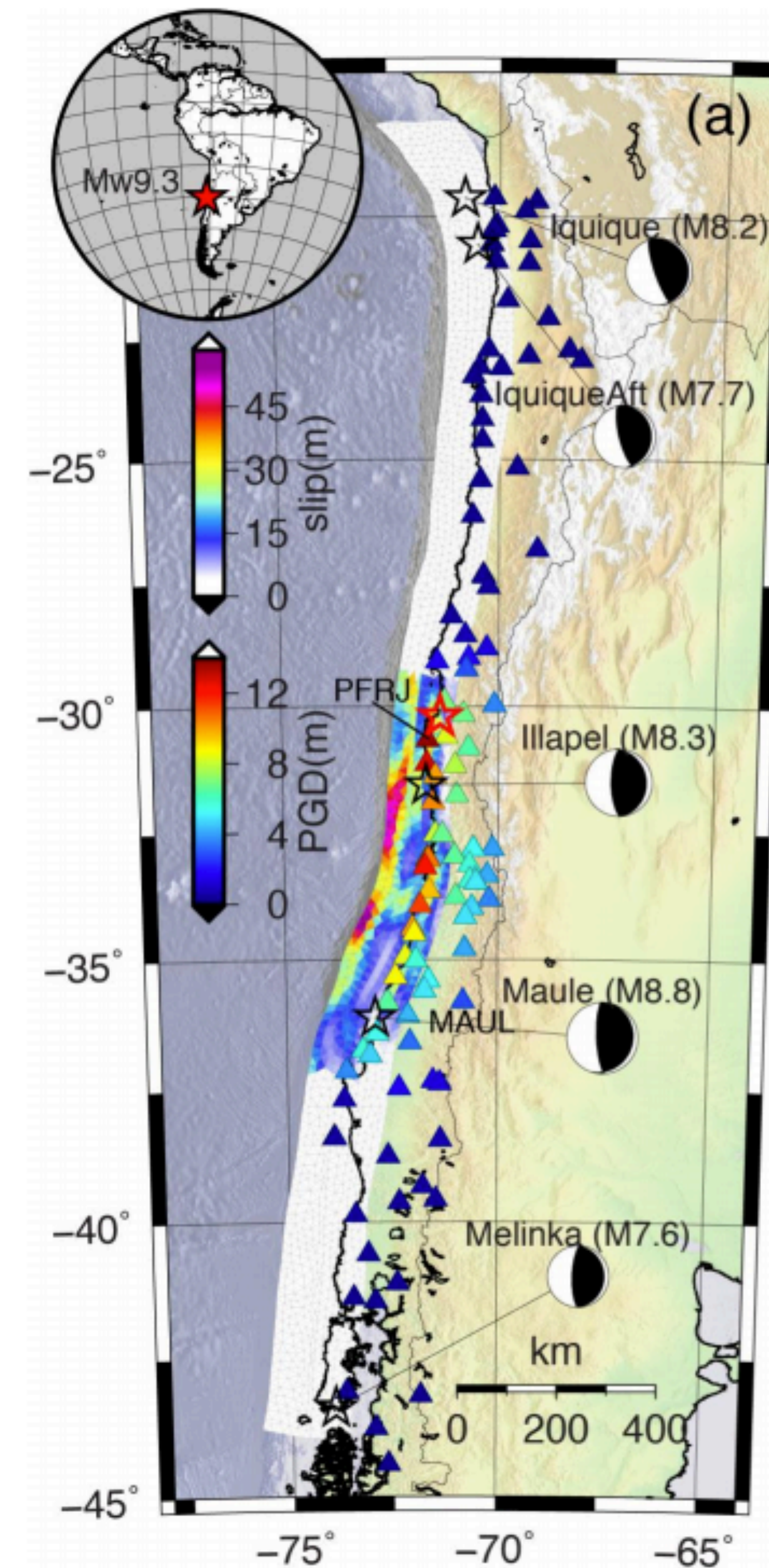


Thomas et al., 2023

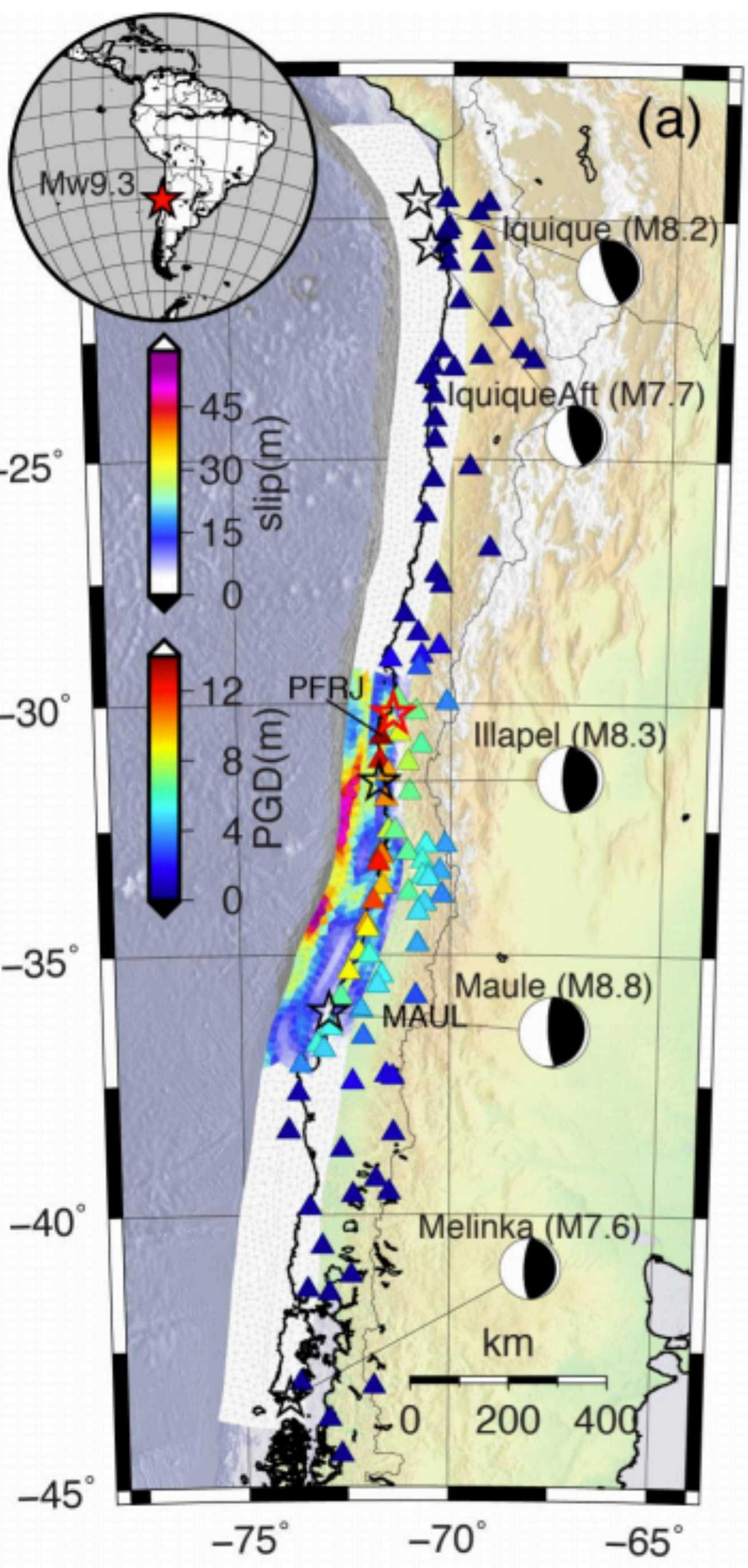
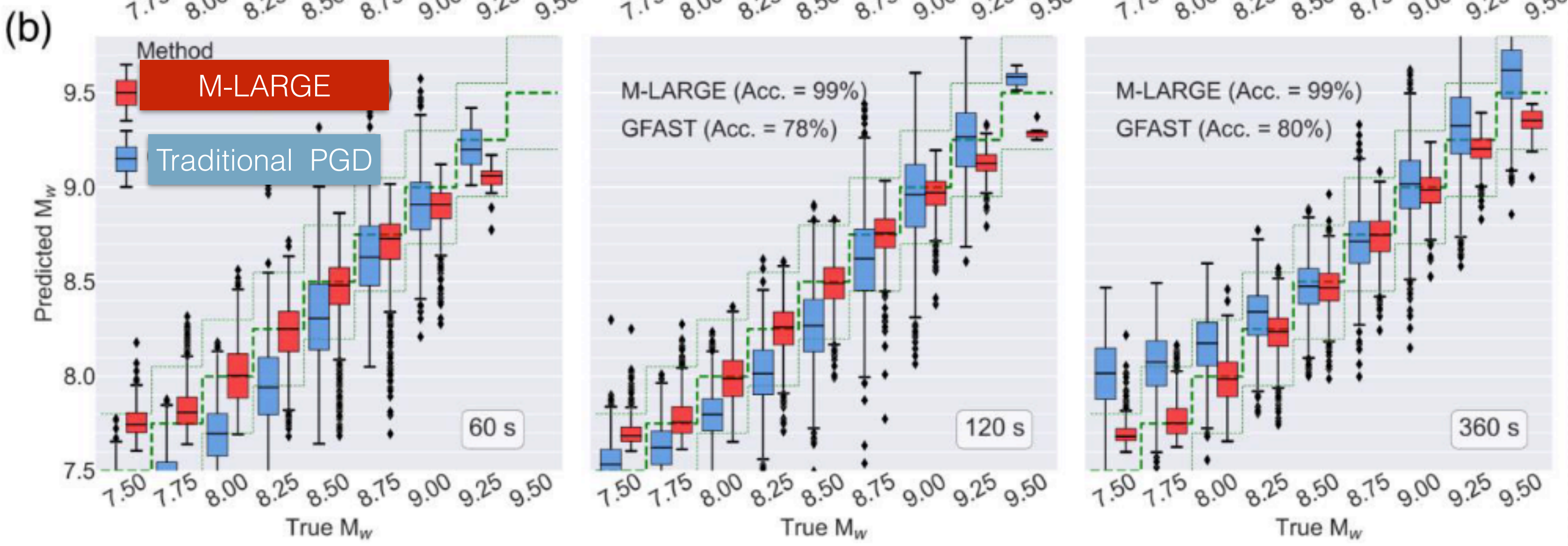
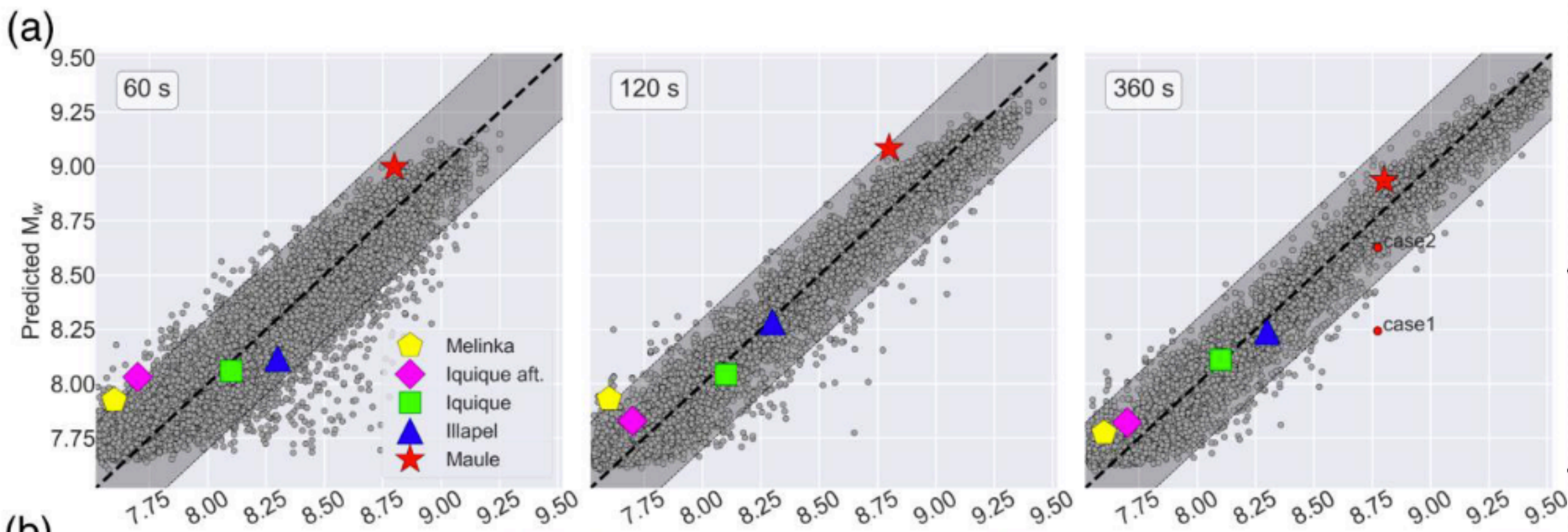


And finally characterize the event and forecast hazards

- We have built an RNN algorithm (**M-LARGE**, Lin et al, 2021, 2023) to characterize EQs and shaking hazards
- Pick rupture from available **simulations**
- Add realistic GNSS noise
- Train algorithm that updates every 5s
- Randomly remove stations to simulate real-world conditions
- Train with 80% validate with 20%
- Labels are the final **source parameters** of the events
- Assess performance on **5 real events**

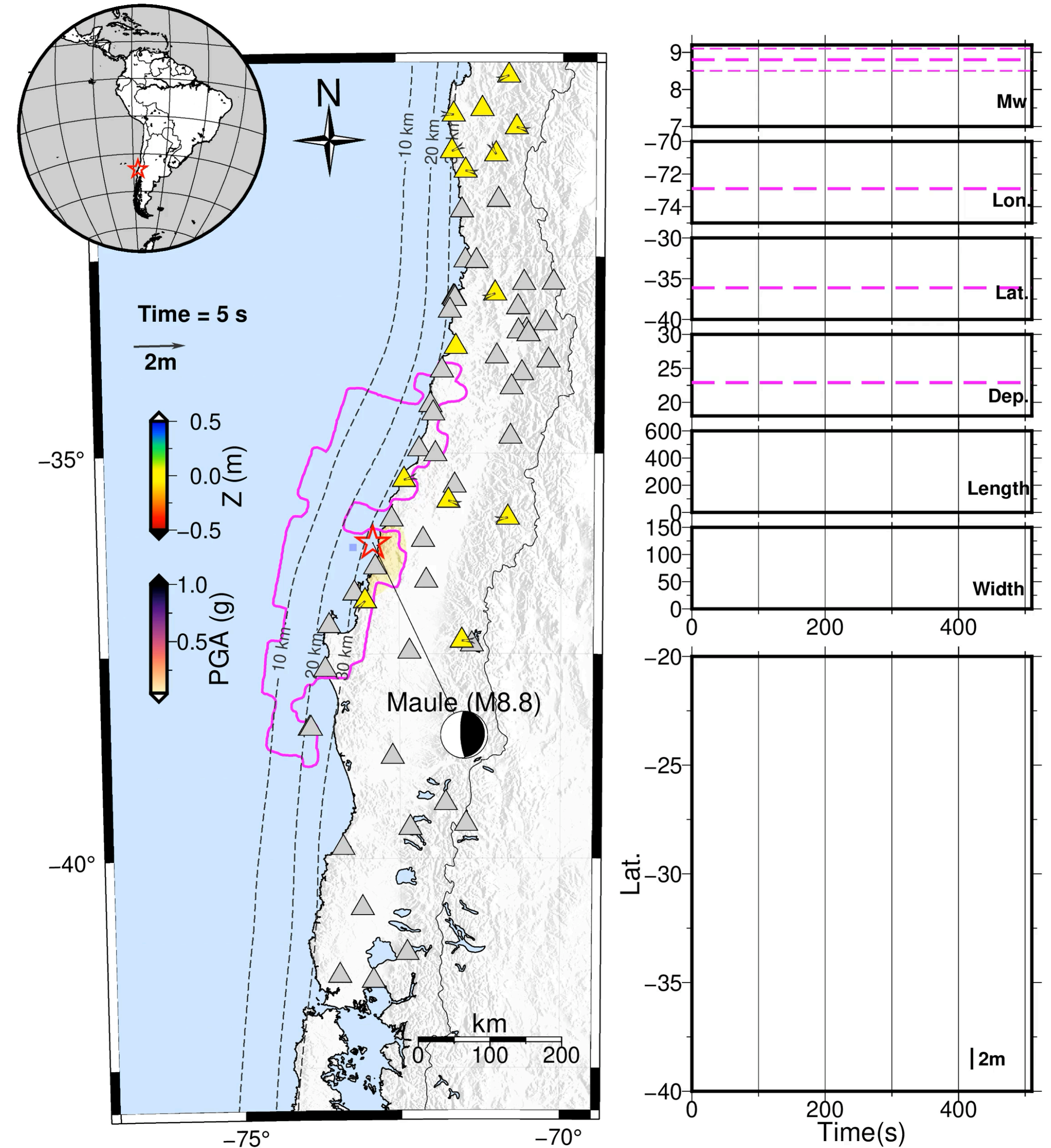


Validation: Timeliness of results



But who cares about the earthquake?

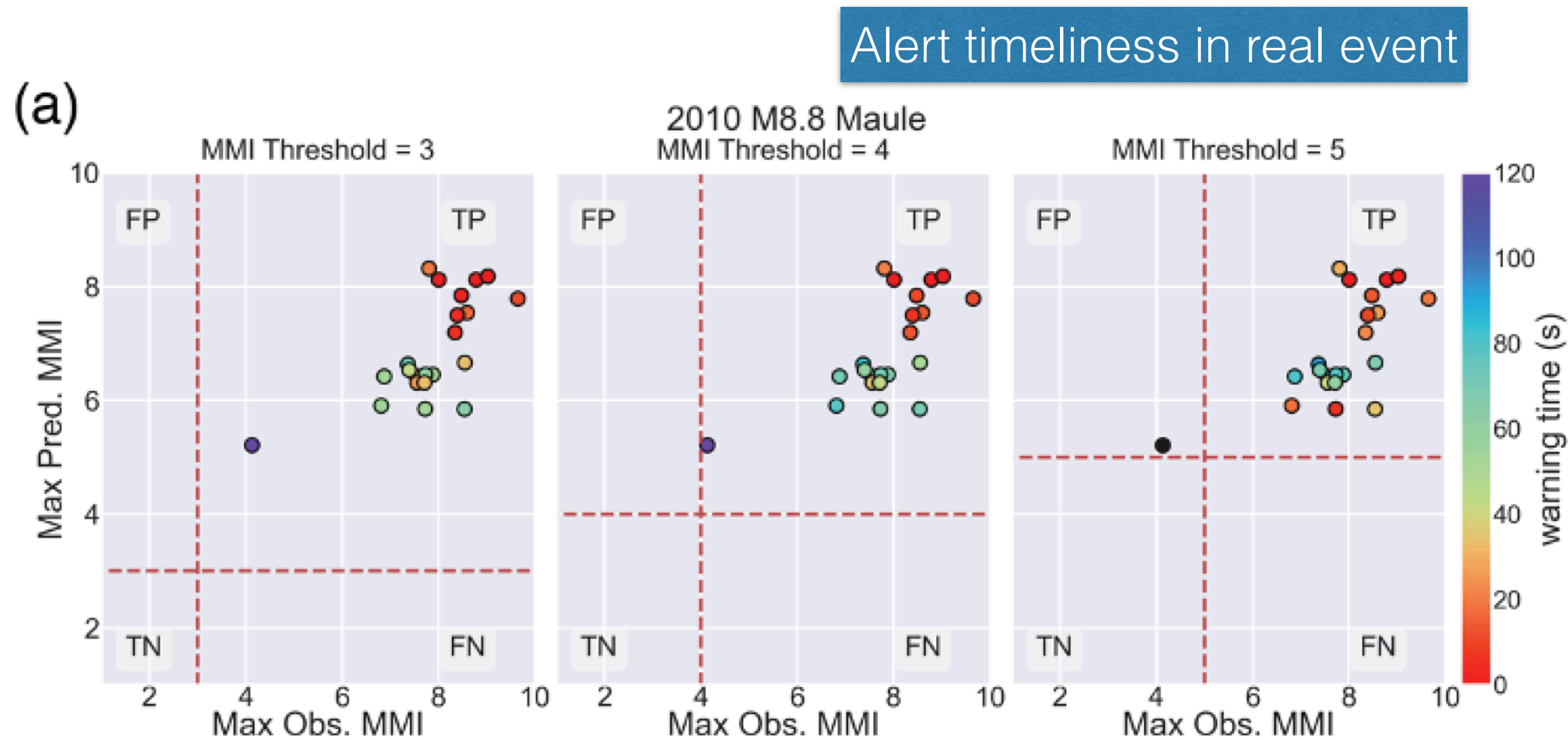
- 📊 Predict the **extent of faulting** (the rupture polygon)
- 📊 This is the most important thing for **forecasting shaking** in real-time
- 📊 Use ground motion to determine shaking everywhere



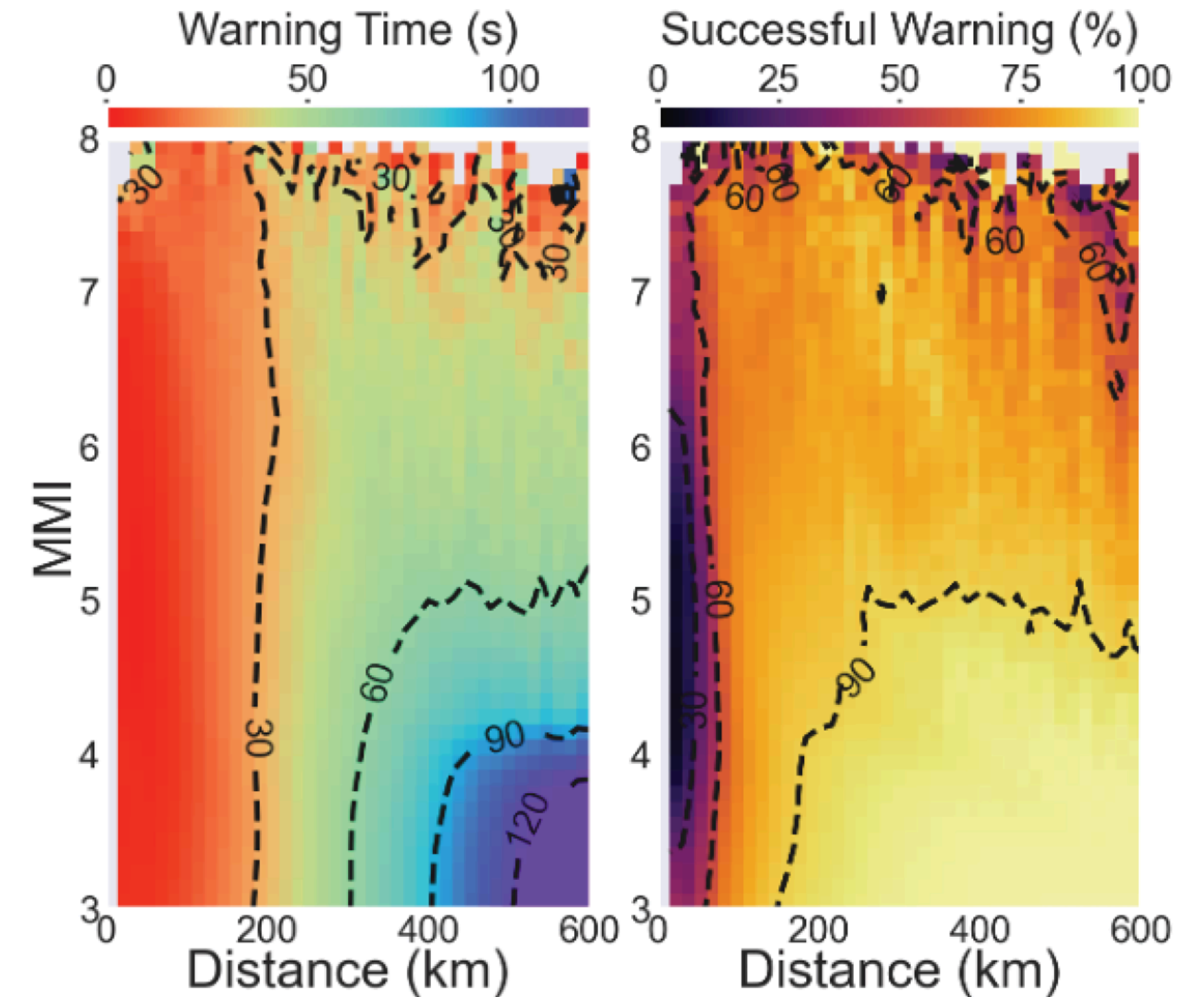
Lin et al., 2023

But who cares about the earthquake?

- Can accurately issue alerts with **meaningful warning times**
- Though accounting for **uncertainties** remains challenging



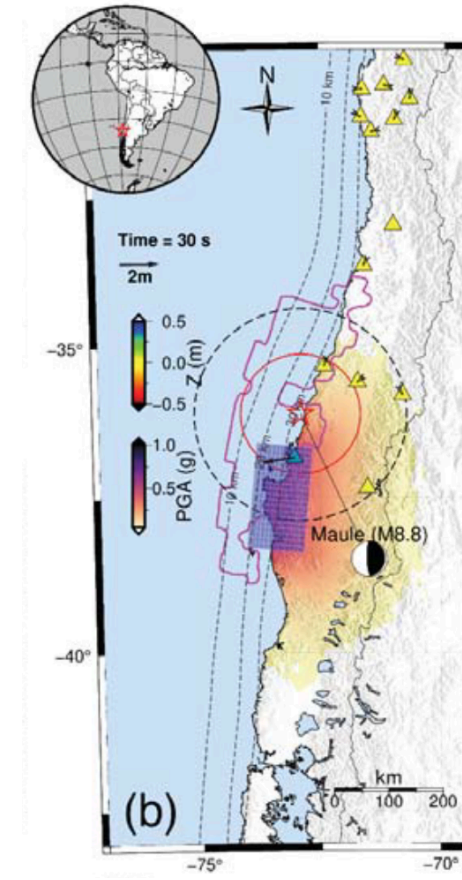
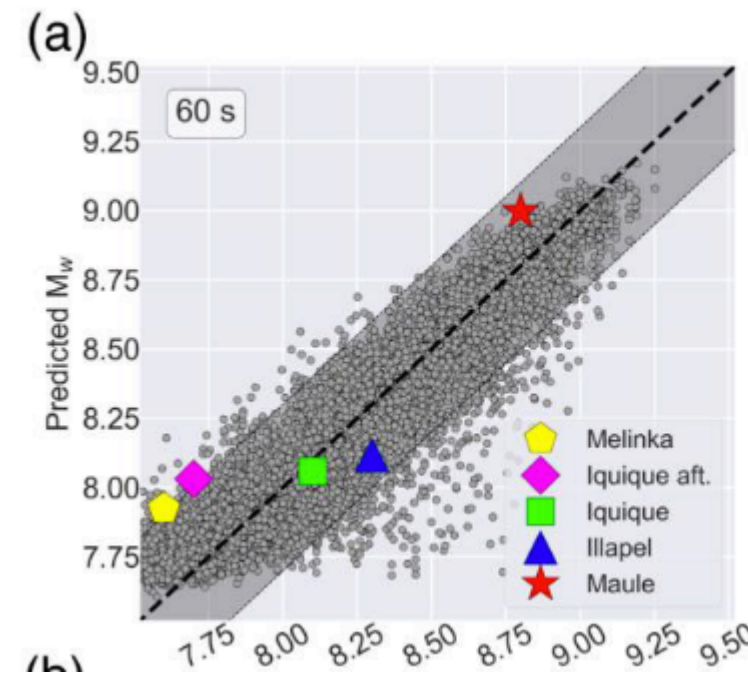
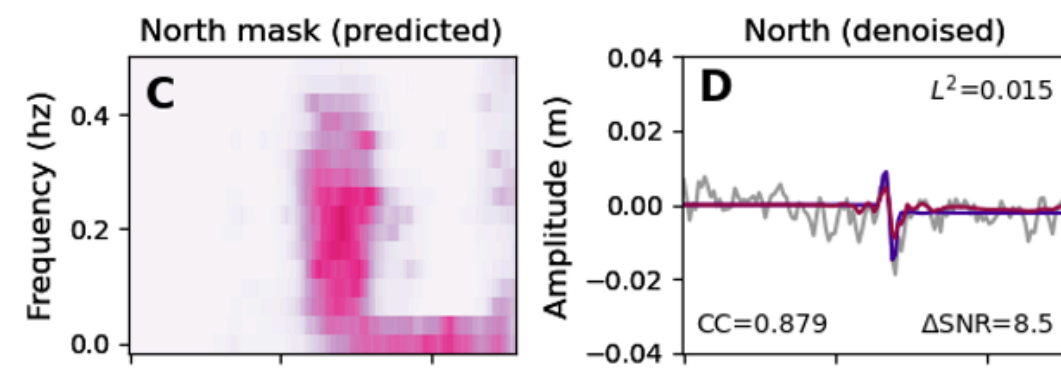
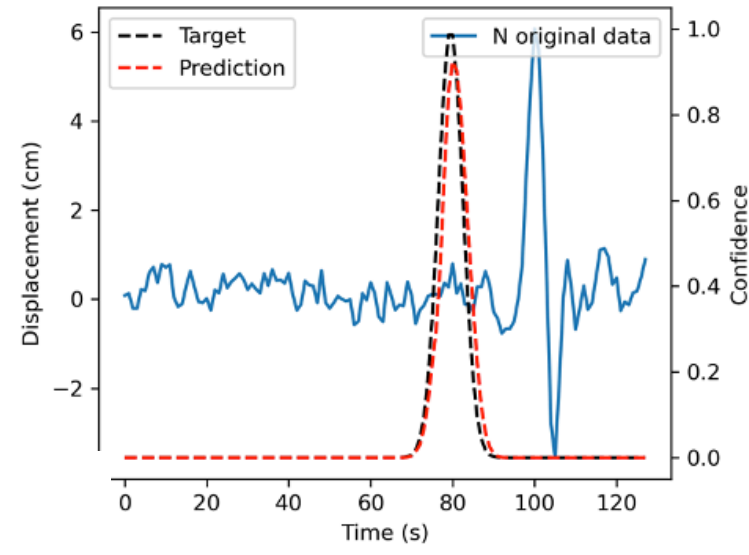
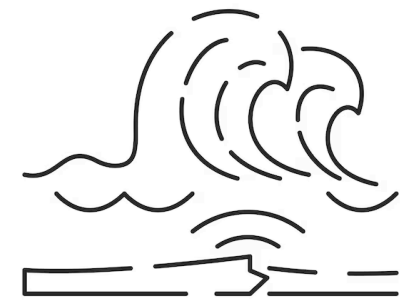
Lin et al., 2023



Alert timeliness in simulations



A HR-GNSS workflow: ML can (should) help every step of the way



Detection/
picking

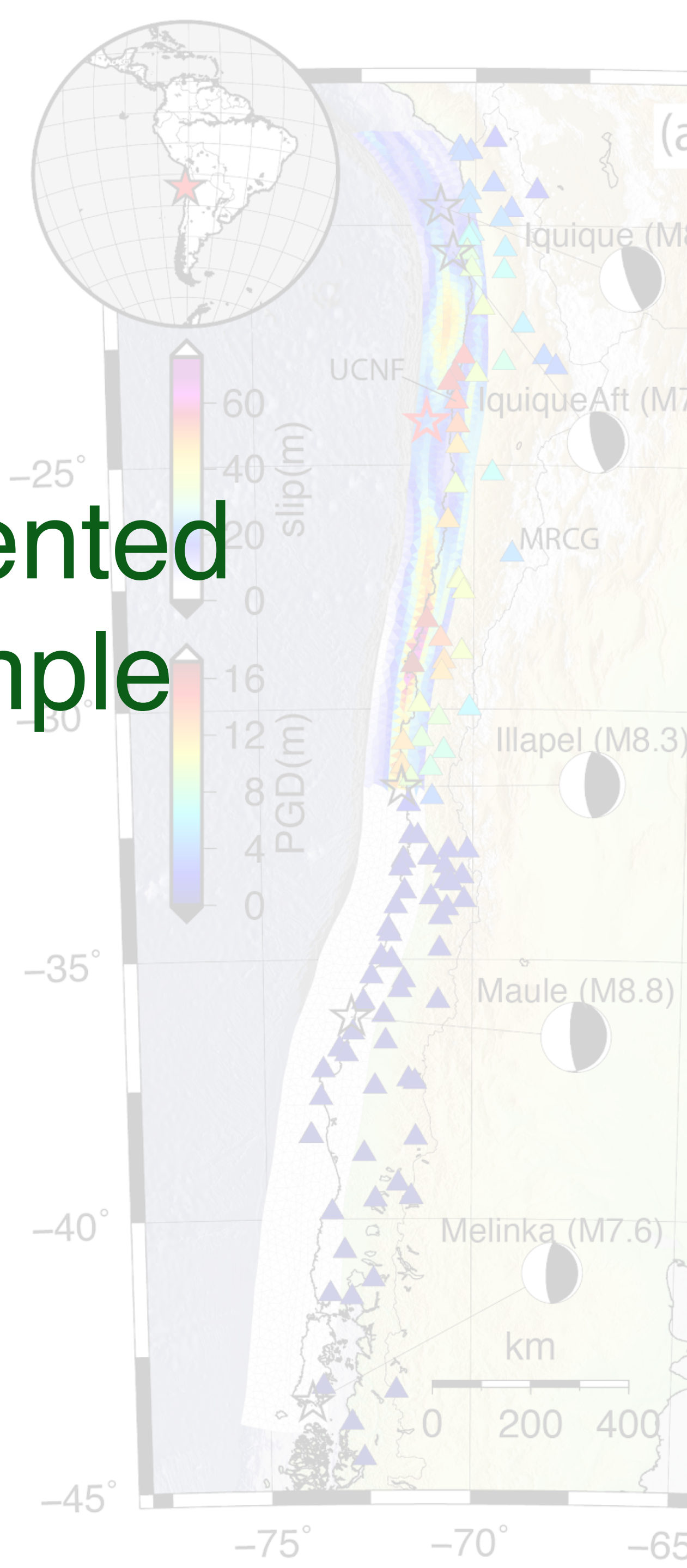
Denoising/
QC

Event
characterization

Hazard
forecast



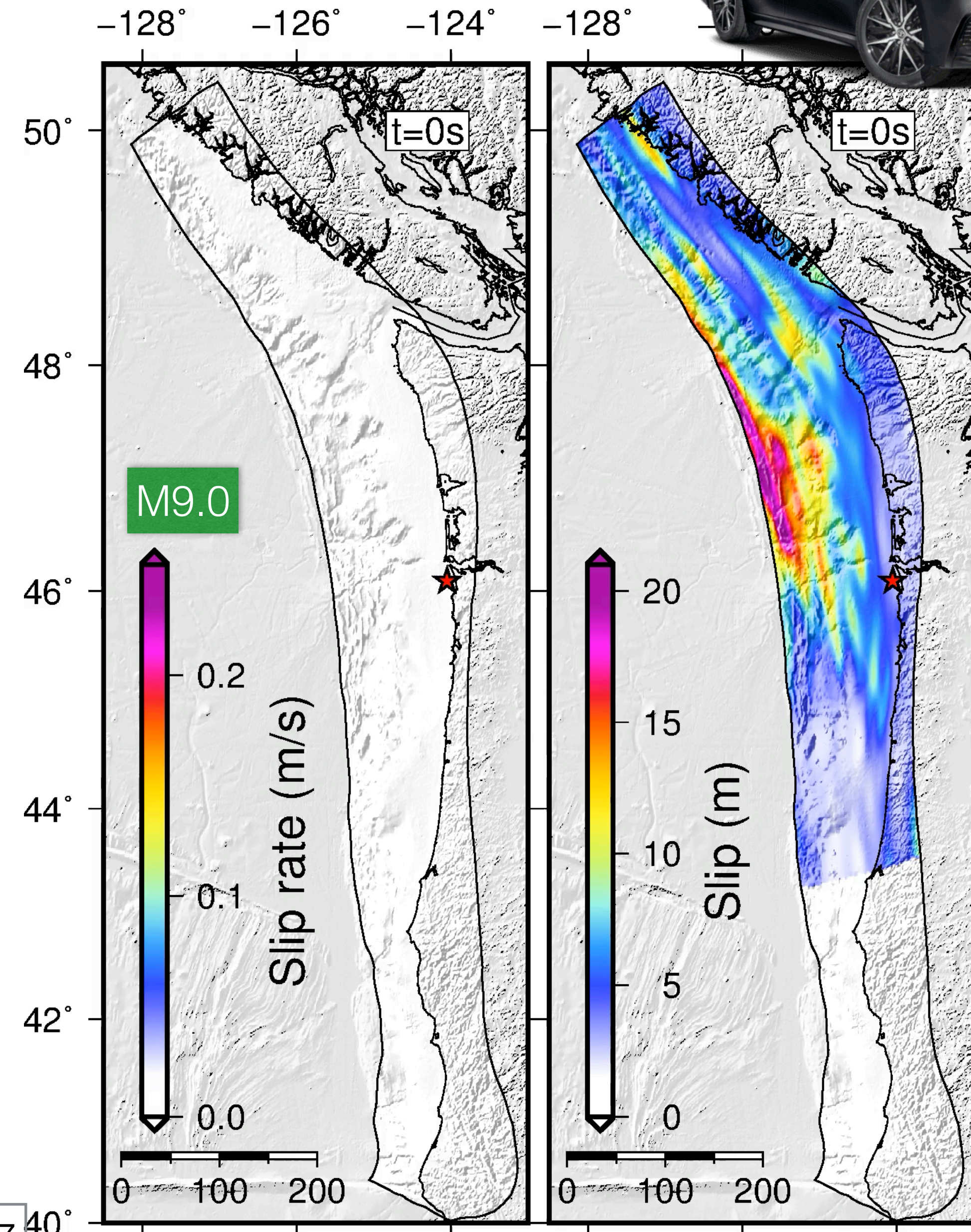
But the approaches we've implemented are still rudimentary – There is ample opportunity for growth!



Semi-stochastic kinematic ruptures



- ⚡ We really heavily on simulated waveforms. **Are they any good?**
- ⚡ “**Reduced physics**” but *reasonable* approximations
- ⚡ Computationally **very fast**, **10^4 - 10^5 models** feasible with modest computational resources (**~ 10 - 100 cores**)
- ⚡ They can be used as **initial conditions** for tsunami, deformation, ground motion modeling, crustal deformation



Ruhl et al, 2017

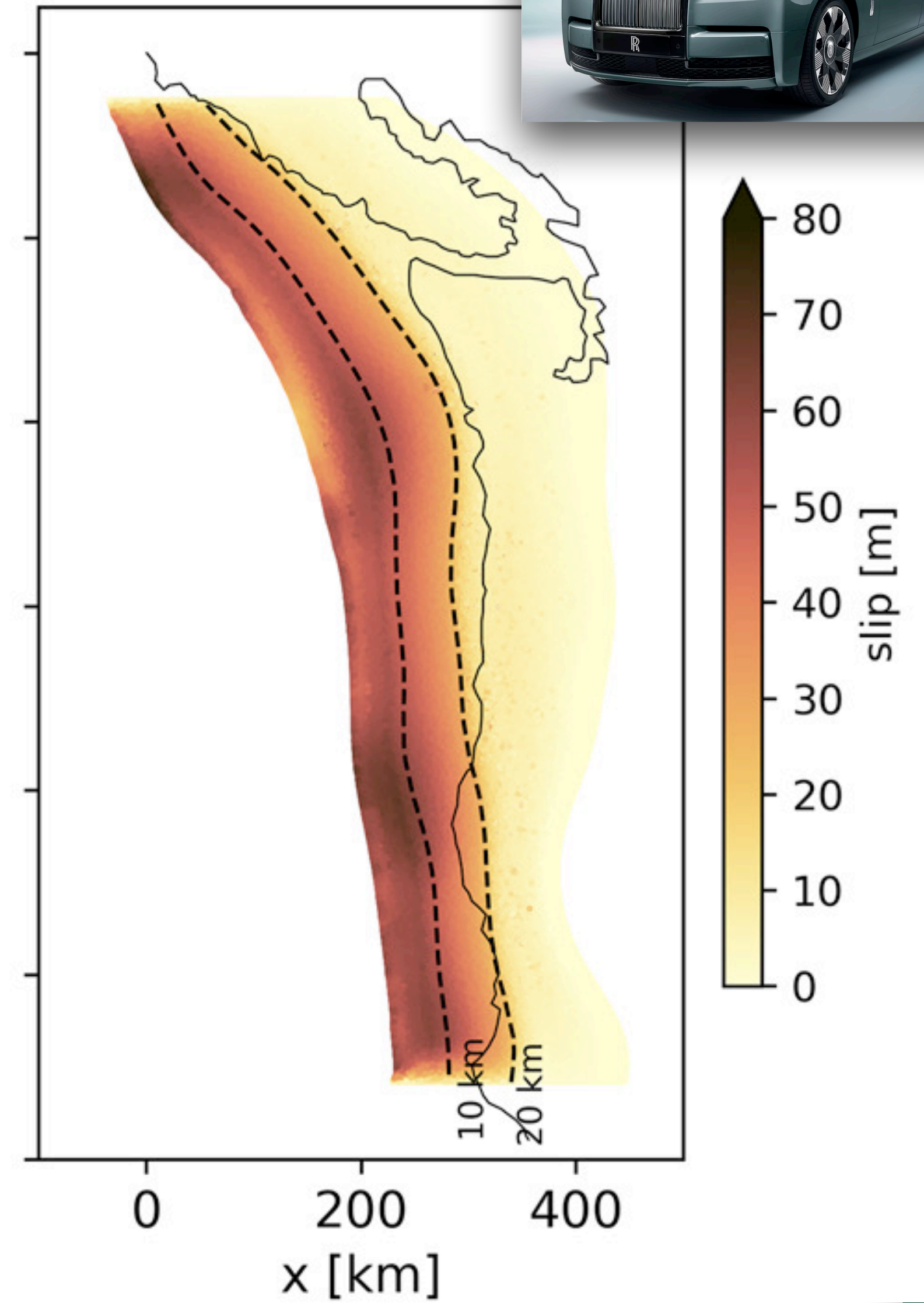


UNIVERSITY OF OREGON

Dynamic rupture models

- Captures “**full physics**” (or at least more physics)
- Needs knowledge of **constitutive properties**
- Can be used as **initial condition** to study deformation, ground motion, tsunami etc.
- Dynamic rupture can be **computationally expensive** (hours-days per model on biggish computers)

B) $M_w=9.55$

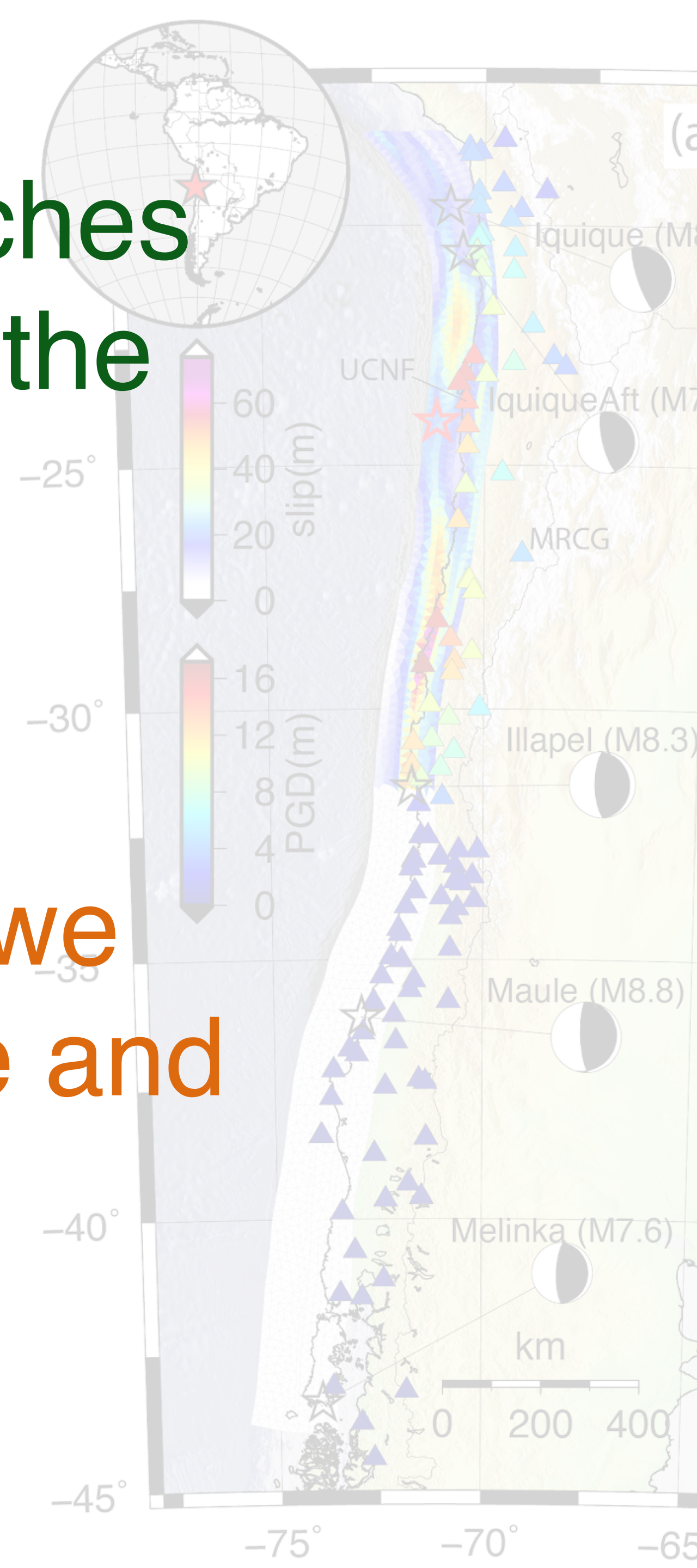
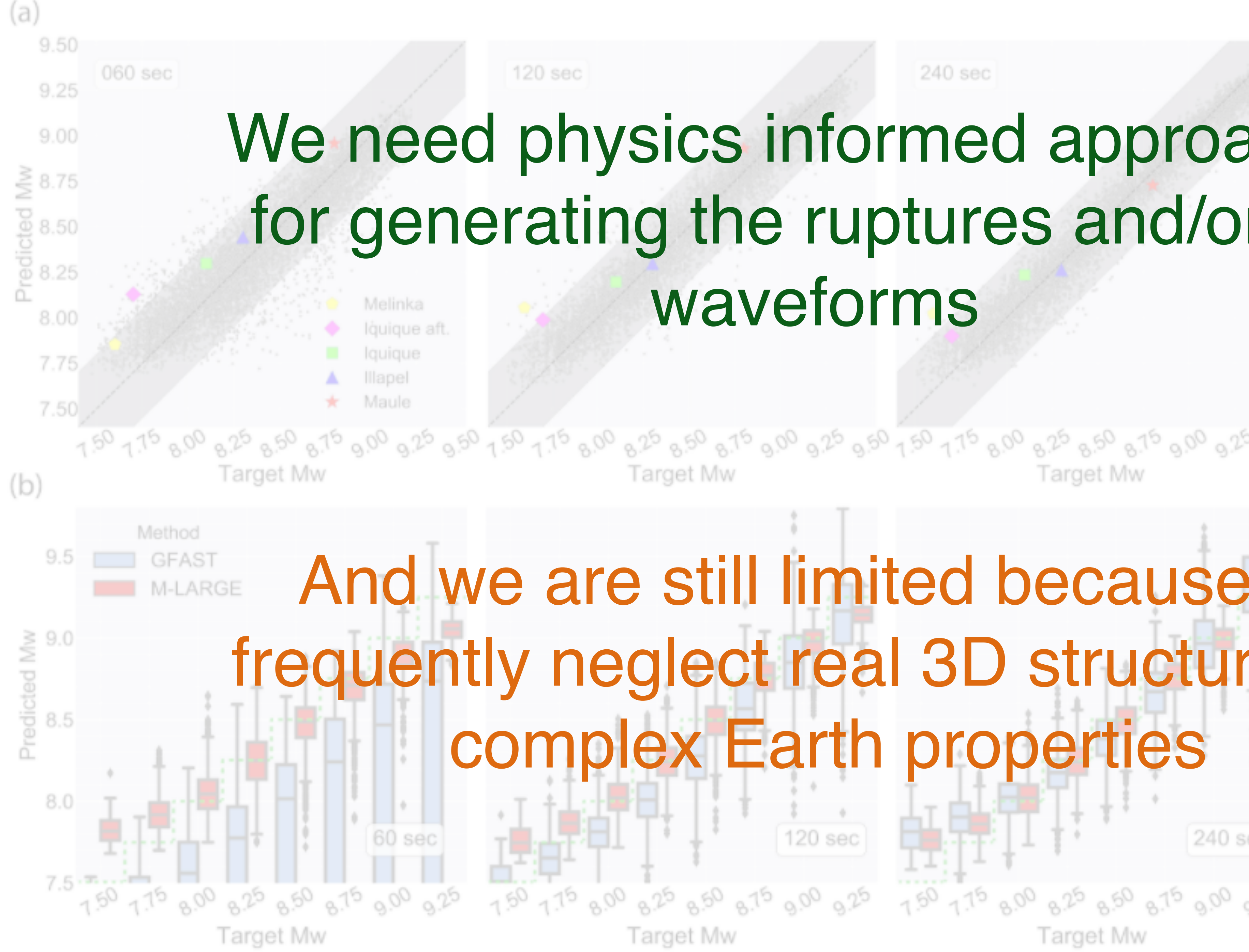


Ramos et al., JGR, 2021



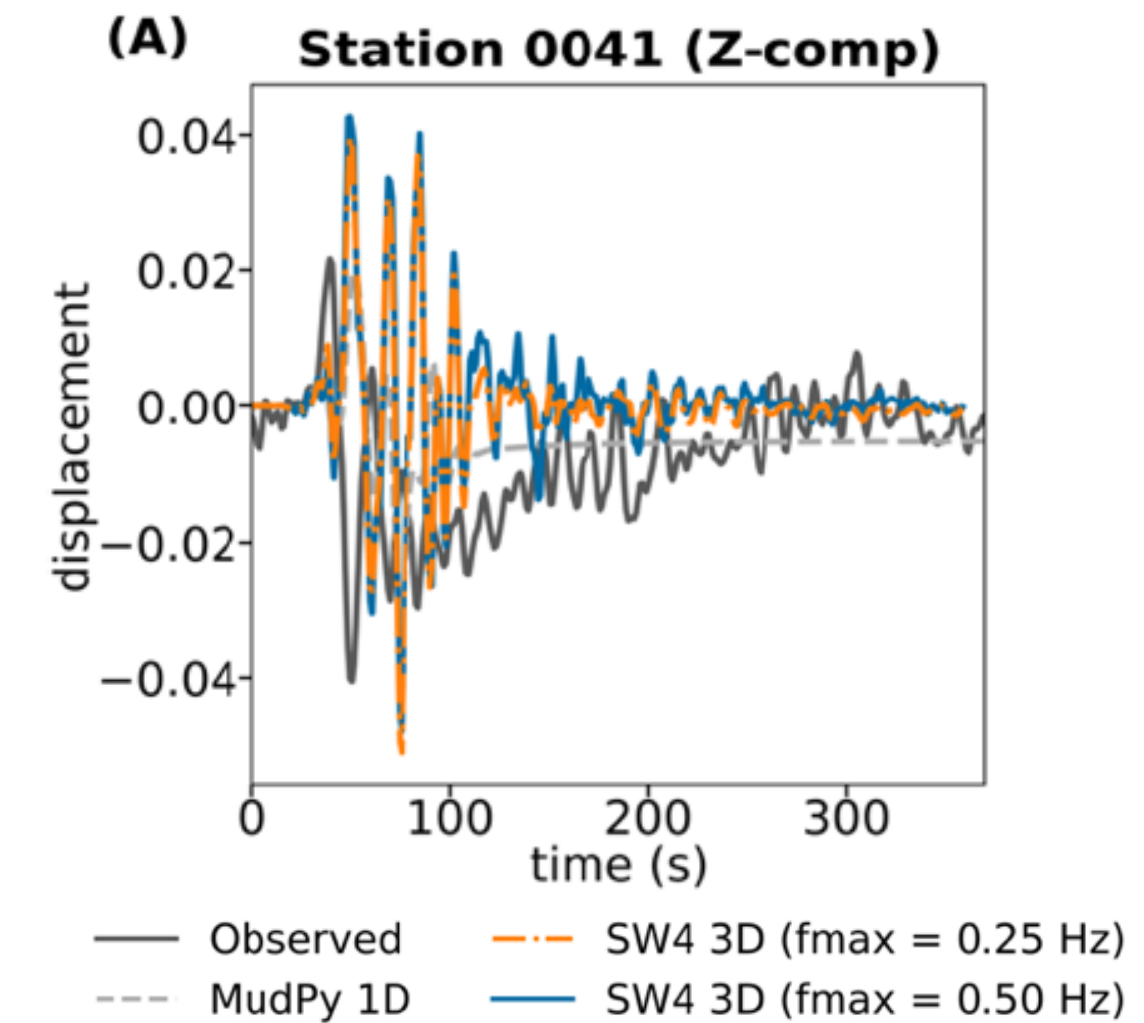
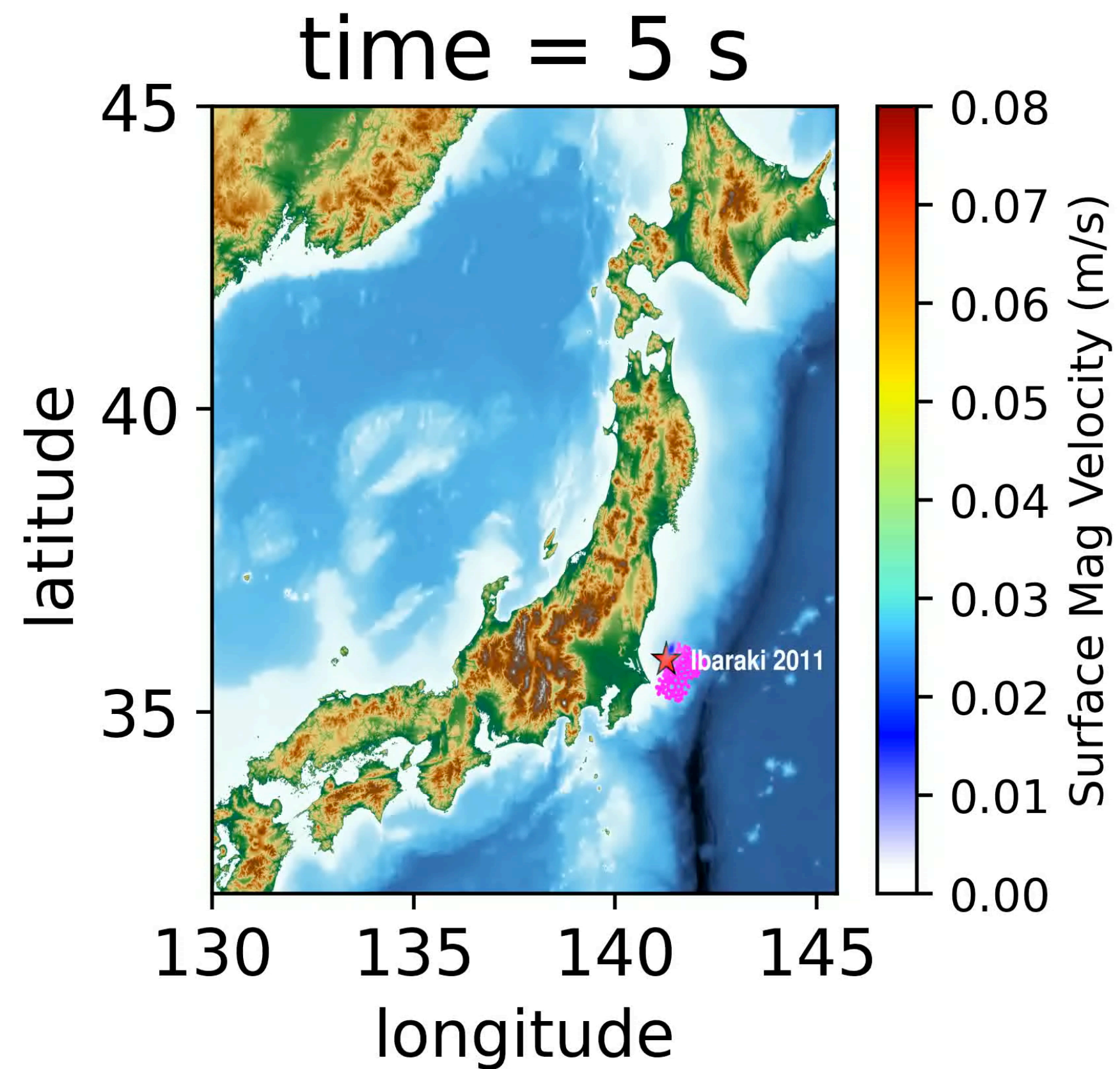
We need physics informed approaches for generating the ruptures and/or the waveforms

And we are still limited because we frequently neglect real 3D structure and complex Earth properties

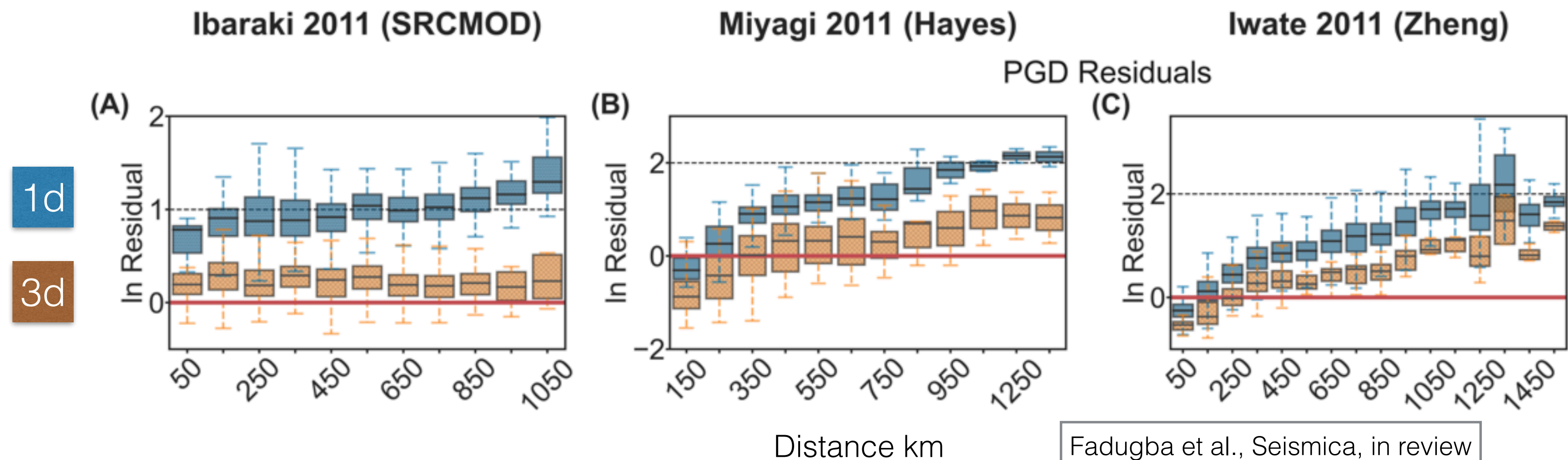


The “real” Earth

- While GNSS is “long period” it is still deeply **affected by heterogeneity**
- Simplifying assumptions have downstream impacts** on the usefulness of ML algorithms for hazards/warning
- 3D models not available everywhere or in **unified** formats



Peak ground displacement residuals = 0 is perfect match between data and simulation



Fadugba et al., Seismica, in review



The way forward

Large earthquakes and their associated hazards are **complex** phenomena

We will not observe **sufficient large earthquakes** in our lifetimes to use as training data

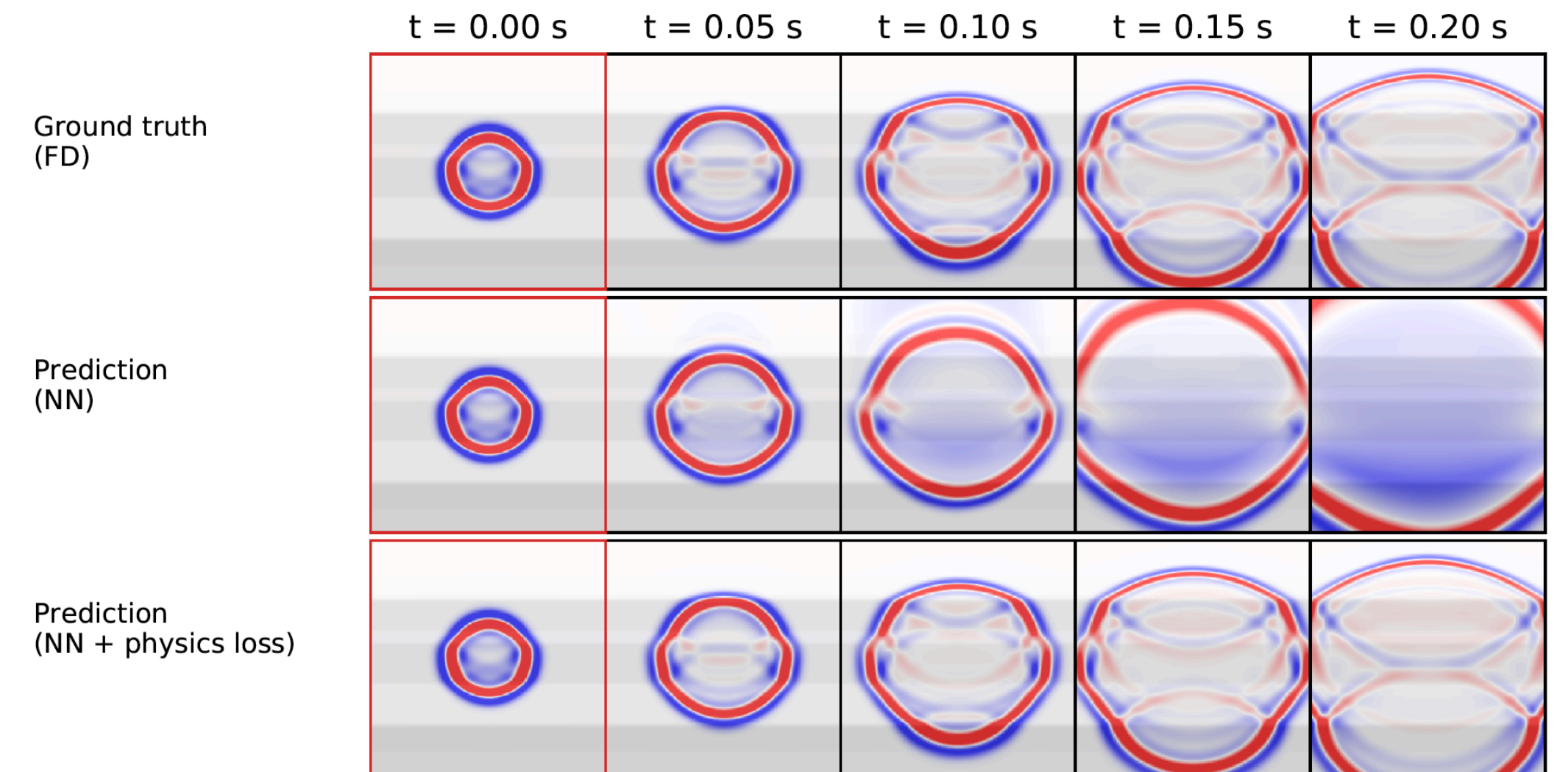
If we want **precise forecasting** we need better approaches

- Physics informed NN?
- Generative adversarial networks?

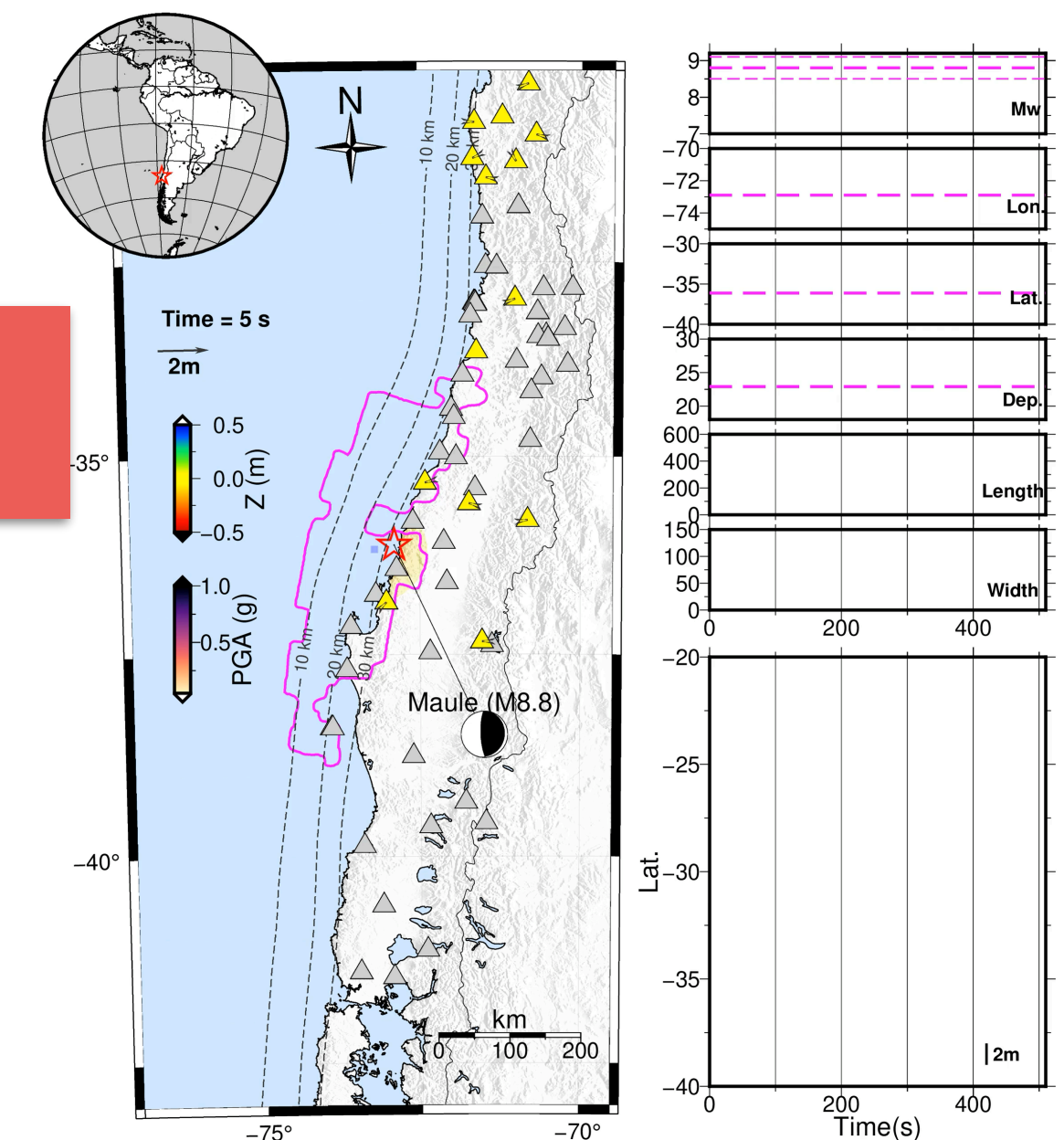
We also need big improvements in **uncertainty awareness** because in many regions networks are still sparse and imperfect

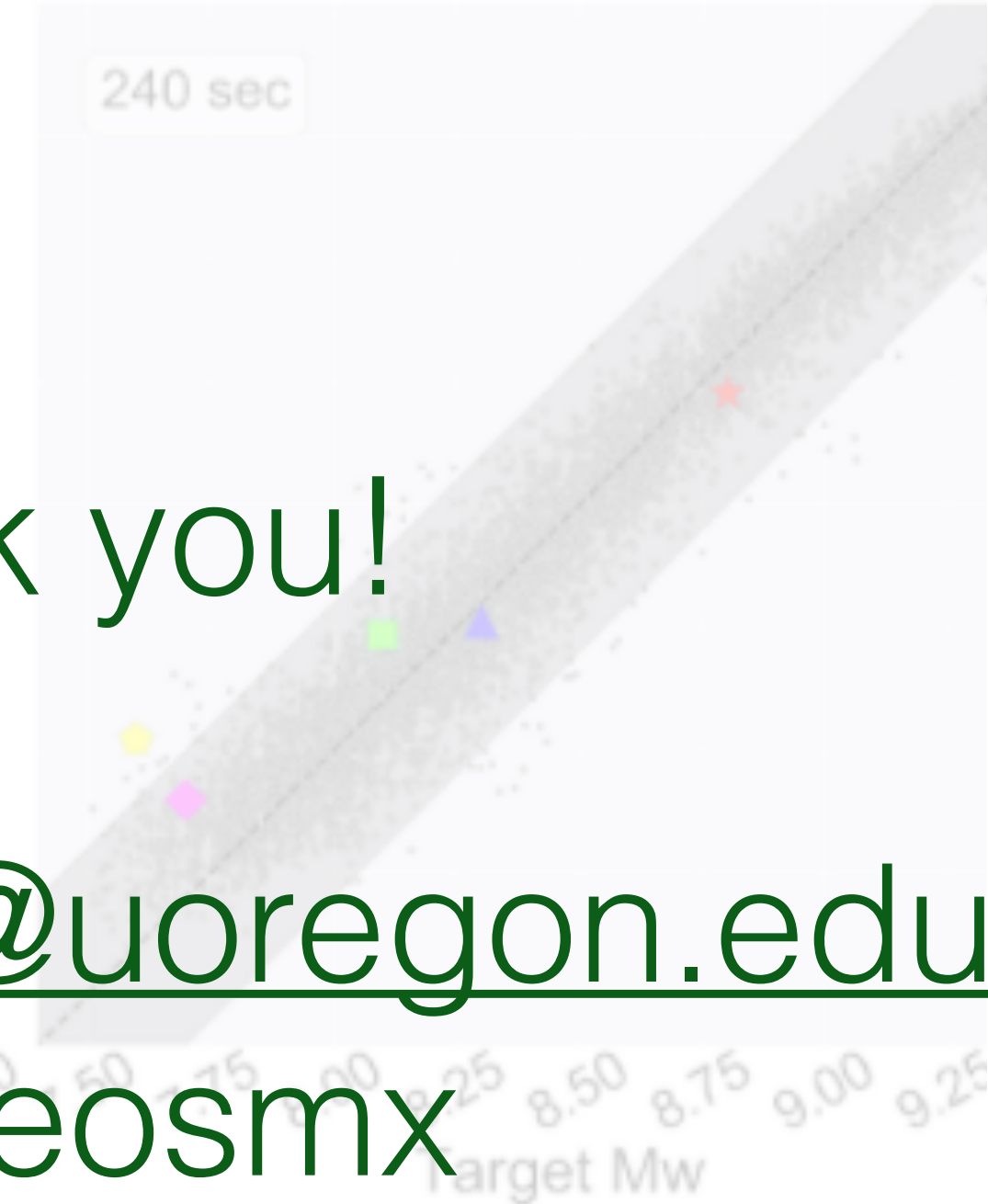
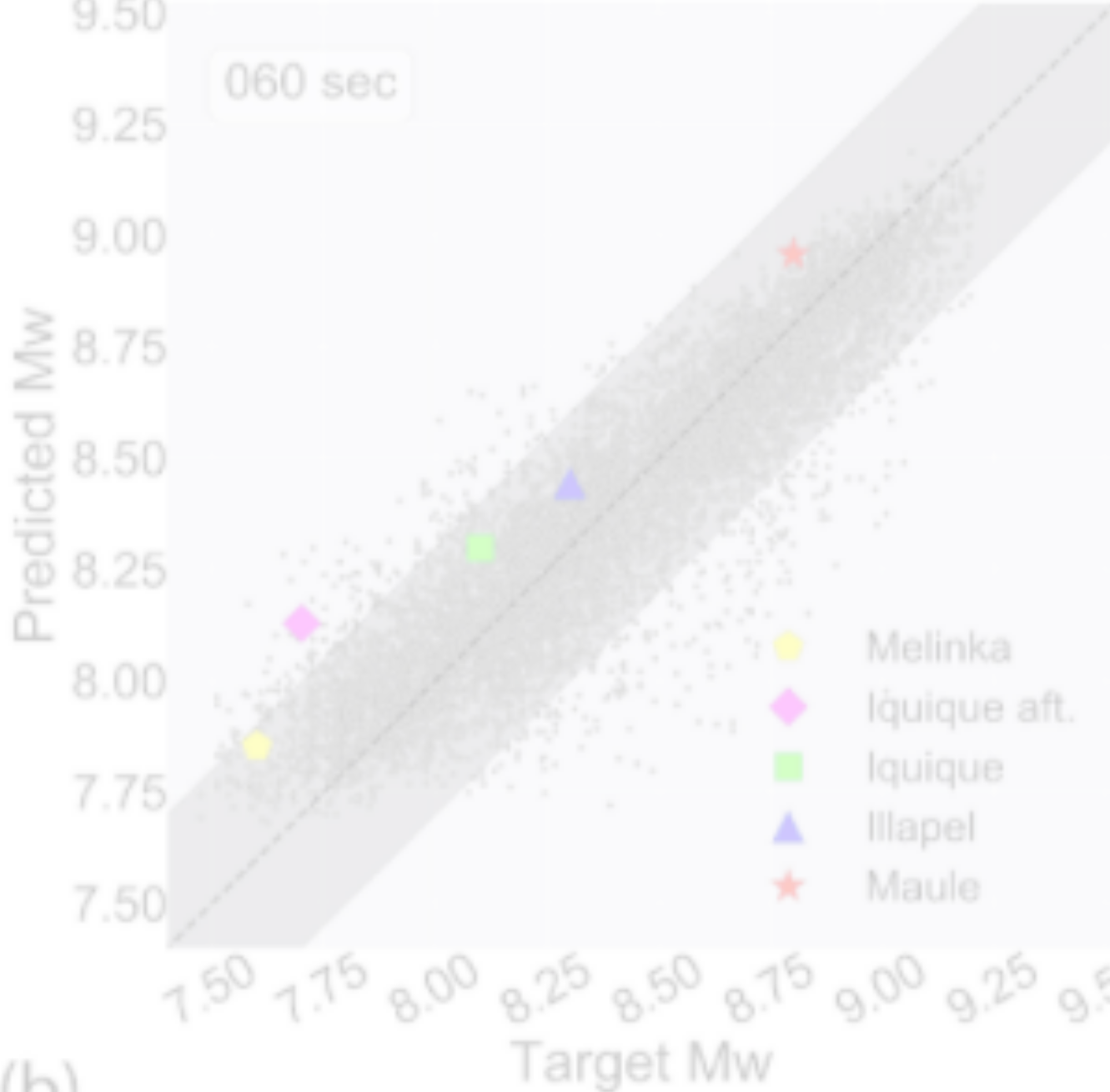
All geophysical data should contribute

Physics informed ML simulation of a 2D seismic wavefield



Only 6 sites in this forecast!





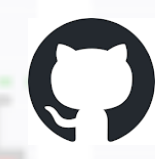
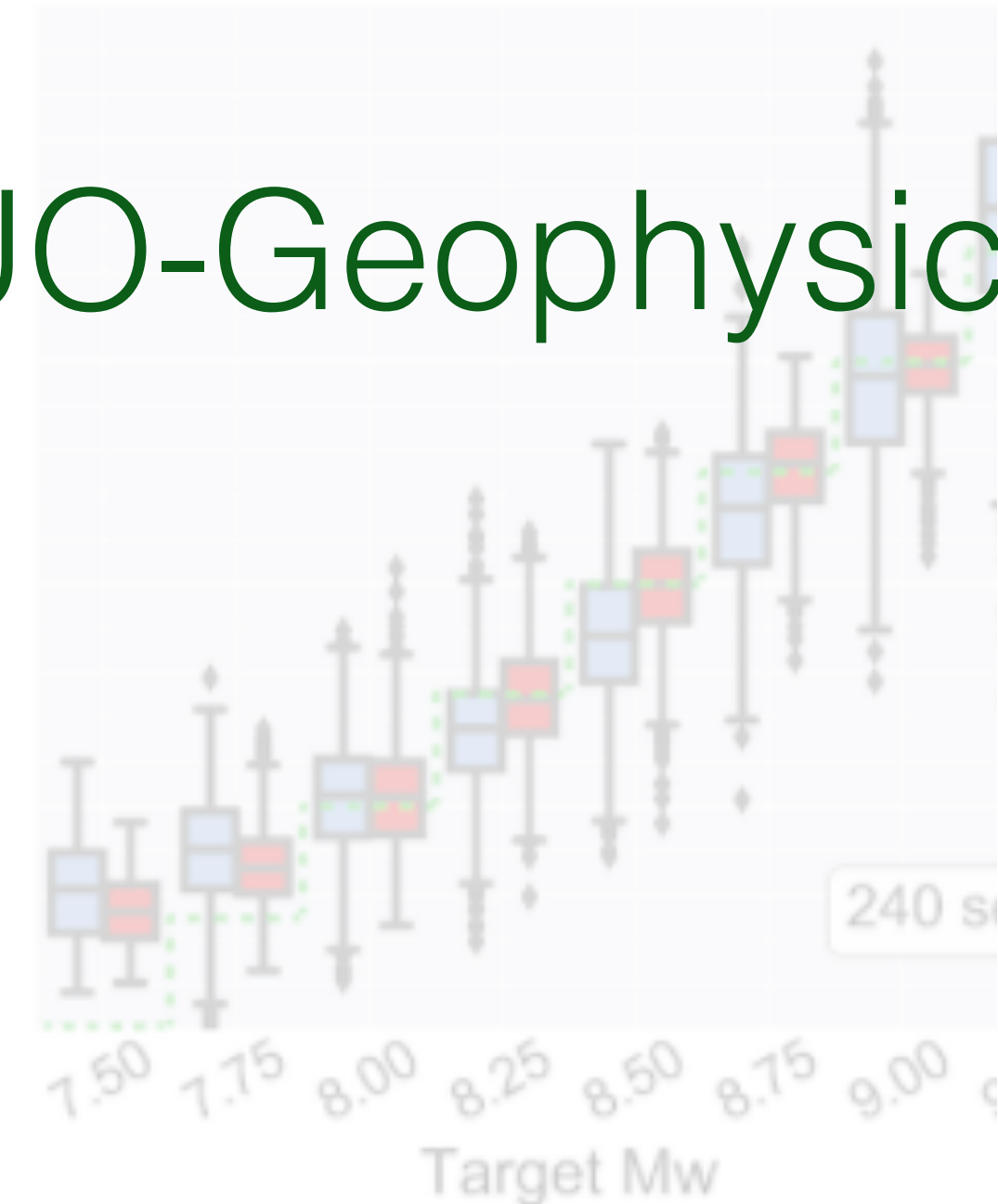
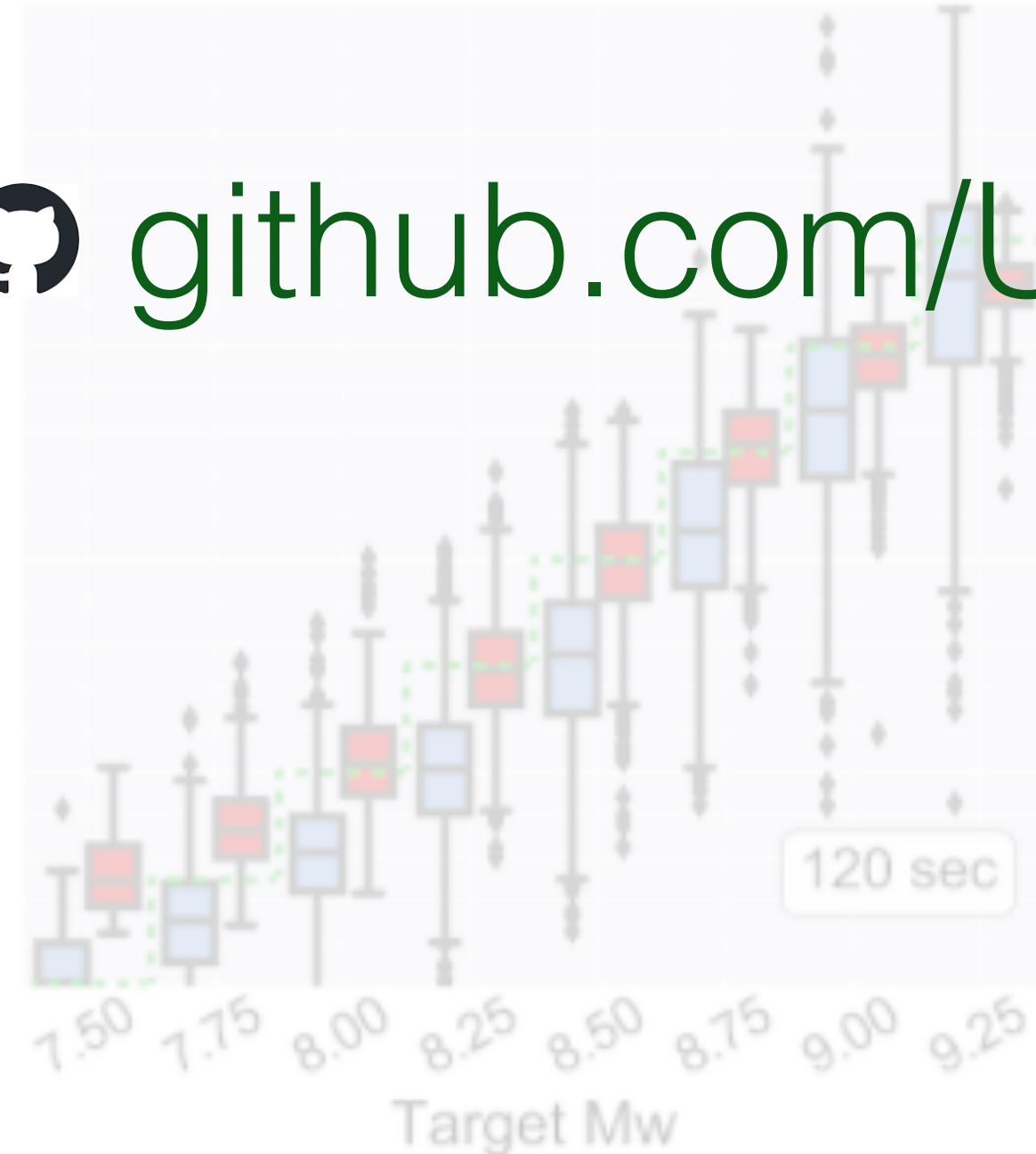
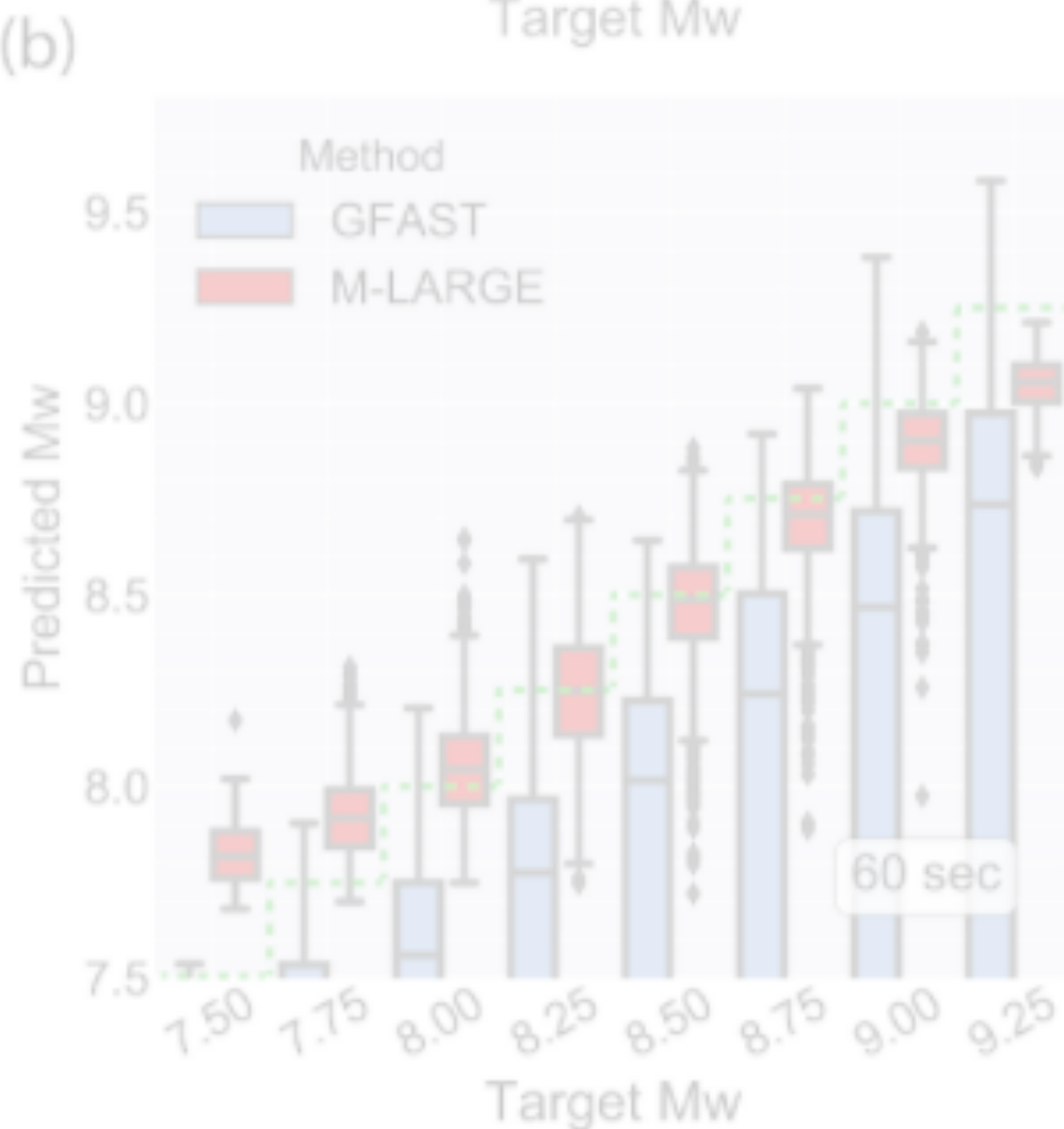
Thank you!



dmelgarm@uoregon.edu



[@geosmx](https://twitter.com/geosmx)



github.com/UO-Geophysics/

